Evolves from Blaine's Growlithe Put Blaine's Arcanine on the Basic Pokémon

STAGE 1

Blaine's Arcanine 90 HP

Legendary Pokémon. Length: 6' 3", Weight: 342 lbs.

Heat Tackle Blaine's Arcanine does 10 damage to itself. 40

Firestorm Discard 3 Energy cards attached to Blaine's Arcanine in order to use this attack. 120

weakness resistance

retreat cost

LV. 42 #59

Illus. Ken Sugimori

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Evolves from Blaine's Charmeleon Put Blaine's Charizard on the Stage 1 card

STAGE 2

Blaine's Charizard 100 HP

Flame Pokémon. Length: 5' 7", Weight: 200 lbs.

Roaring Flames Discard all energy cards attached to Blaine's Charizard. If all Energy cards attached to Blaine's Charizard provide 2 Energy, discard all of them. This attack does 20 damage plus 20 more damage for each Energy discarded in this way. **20+**

Flame Jet Flip a coin. If heads, choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. Don't apply Weakness and Resistance for this attack. *(Any other effects that would happen after applying Weakness and Resistance still happen.)*

weakness resistance -30

retreat cost

LV. 50 #6

Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK 2/132 ★

Evolves from Brock's Vulpix

Put Brock's Ninetales on the Basic Pokémon

STAGE 1

Brock's Ninetales 70 HP

Fox Pokémon. Length: 3' 7", Weight: 44 lbs.

Pokémon Power: Shapeshift Once during your turn (*before your attack*), you may attach an Evolution card from your hand to Brock's Ninetales. (This doesn't count as evolving Brock's Ninetales.) Treat Brock's Ninetales as if it were that Pokémon instead. It can't evolve, devolve, or use the Pokémon Power of that Pokémon. During your turn, you may discard the Evolution card attached to Brock's Ninetales. This power can't be used if Brock's Ninetales is Asleep, Confused or Paralyzed. If Brock's Ninetales becomes Asleep, Confused, or Paralyzed, discard all Evolution cards attached to it.

Will-o'-the-wisp 30

weakness

resistance

retreat cost

LV. 30 #38

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3/132 ★

Evolves from Erika's Ivysaur Put Erika's Venusaur on the Stage 1 card

STAGE 2

Erika's Venusaur 90 HP

Seed Pokémon. Length: 6' 7", Weight: 221 lbs.

Growth Flip a coin. If heads, you may attach up to 2 Energy cards from your hand to Erika's Venusaur.

Wide Solarbeam If your opponent has any Benched Pokémon, choose 2 of them (or 1 if he or she only has 1). This attack does 20 damage to each of them. *(Don't apply Weakness and Resistance for Benched Pokémon.)* 20

weakness resistance

retreat cost

LV. 45 #3

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4/132 ★

Evolves from Giovanni's Magikarp

Put Giovanni's Gyarados on the Bench Pokémon

STAGE 1

Giovanni's Gyarados

90 HP

Atrocious Pokémon. Length: 21' 4", Weight: 518 lbs.

Summon Storm Flip 2 coins. If both of them are heads, this attack does 20 damage to each other Pokémon (*even your own*). Don't apply Weakness and Resistance for this attack.

Dragon Tornado Unless this attack Knocks Out the Defending Pokémon, choose 1 of your opponent's Benched Pokémon and switch it with the Defending Pokémon. 40

weakness

resistance -30

retreat cost

LV. 40 #130

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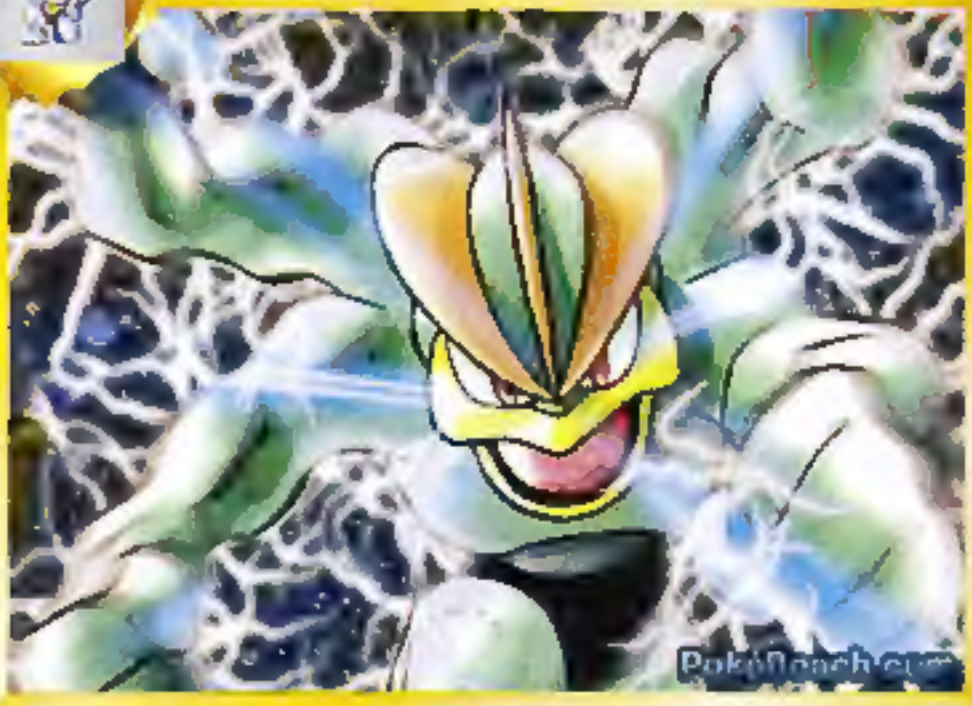
5/132 ★

Evolves from Giovanni's Machoke Put Giovanni's Machamp on the Stage | card

STAGE 2

Giovanni's Machamp 100 HP



Superpower Pokémon. Length: 5' 3", Weight: 287 lbs.

Pokémon Power: Fortitude If Giovanni's Machamp would be Knocked Out by an opponent's attack, flip a coin. If heads, Giovanni's Machamp is not Knocked Out and its remaining HP become 10 instead. This power can't be used if Giovanni's Machamp is already Asleep, Confused, or Paralyzed.

Hurricane Punch Flip 4 coins. This attack does 30 damage times the number of heads. 30×

weakness resistance

retreat cost

LV. 50 #68

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Evolves from Giovanni's Nidorino

Put Giovanni's Nidoking on the Stage 1 card

STAGE 2

Giovanni's Nidoking 120 HP

Drill Pokémon. Length: 4' 7", Weight: 137 lbs.

Intimidate If the Defending Pokémon's maximum HP is 50 or less, it can't attack Giovanni's Nidoking during your opponent's next turn. *(Benching or evolving either Pokémon ends this effect.)*

Tumbling Attack Flip a coin. If heads, this attack does 40 damage plus 30 more damage; if tails, this attack does 40 damage. **40+**

weakness

resistance

retreat cost

LV. 58 #34

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Evolves from Giovanni's Meowth Put Giovanni's Persian on the Basic Pokémon

STAGE 1

Giovanni's Persian 60 HP

Classy Cat Pokémon. Length: 3' 3", Weight: 71 lbs.

Pokémon Power: Call the Boss When you play Giovanni's Persian from your hand, you may search your deck for the Trainer card named Giovanni, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Ambush Flip a coin. If heads, this attack does 20 damage plus 20 more damage; if tails, this attack does 20 damage. 20+

weakness resistance -30

retreat cost

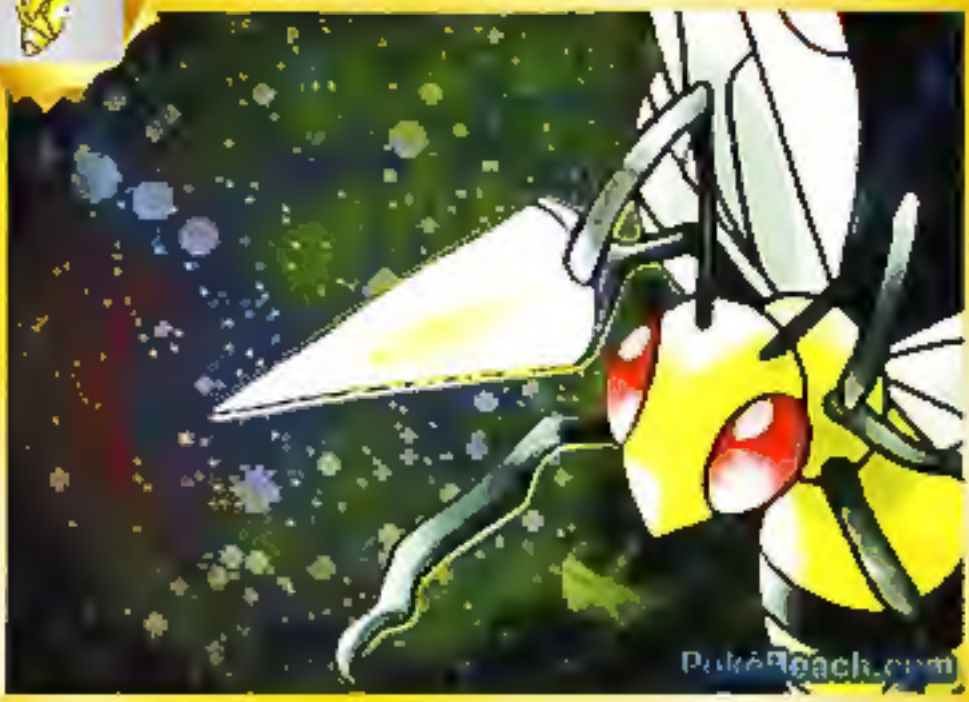
LV. 23 #53

Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK. ©1999–2000 Wizards.

Evolves from Koga's Kakuna Put Koga's Beedrill on the Stage 1 card

STAGE 2

Koga's Beedrill 80 HP



Poison Bee Pokémon. Length: 3' 3", Weight: 65 lbs.

Nerve Poison Flip a coin. If heads, the Defending Pokémon is now Paralyzed and Poisoned. 20

Hyper Needle Flip a coin. If tails, this attack does nothing. Either way, you can't use this attack again as long as Koga's Beedrill stays in play (even putting Koga's Beedrill on the Bench won't let you use it again). 70

weakness resistance -30

retreat cost

LV. 34 #15

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9/132 ★

Basic Pokémon

Koga's Ditto

40 HP

Transform Pokémon. Length: 1' 0", Weight: 9 lbs.

Giant Growth Flip a coin. If heads, Koga's Ditto's maximum HP is now 80 and Koga's Ditto's Pound attack's base damage is 30 instead of 10. *(Benching Koga's Ditto ends this effect.)*

Pound 10

weakness resistance -30

retreat cost

LV. 12 #132

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10/132 ★

Evolves from Lt. Surge's Pikachu

Put Lt. Surge's Raichu on the Basic Pokemon

STAGE 1

Lt. Surge's Raichu 80 HP

Mouse Pokémon. Length: 2' 7", Weight: 66 lbs.

Kerzap Flip a coin. If heads, this attack does 20 damage plus 30 more damage to the Defending Pokémon and discard all Energy cards attached to Lt. Surge's Raichu. If tails, this attack does 20 damage. **20+**

Thundertackle Flip a coin. If heads, the Defending Pokémon is now Paralyzed. If tails, Lt. Surge's Raichu does 20 damage to itself. **40**

weakness

resistance

retreat cost

LV. 38 #26

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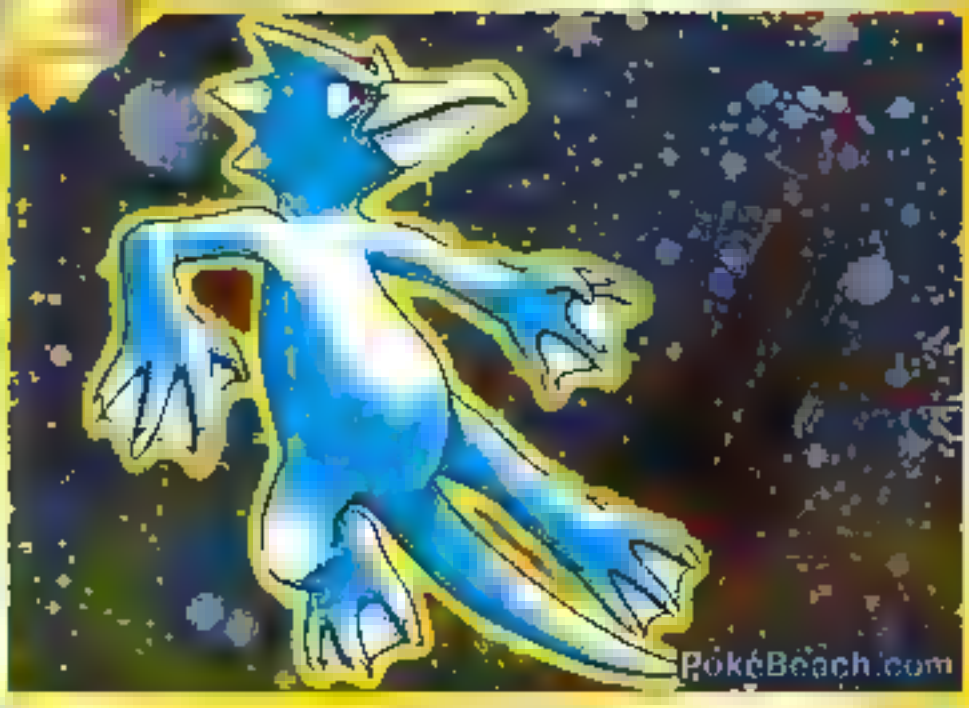
STAGE 1

Evolves from Misty's Psyduck

Put Misty's Golduck on the Basic Pokémon

Misty's Golduck 70 HP



Duck Pokémon. Length: 5' 7", Weight: 169 lbs.

Electro Beam Flip a coin. If tails, discard all Energy cards attached to Misty's Golduck. 40

Super Removal Flip a coin. If heads, choose 1 Energy card attached to each of your opponent's Pokémon that has any Energy cards and discard those Energy cards.

Weakness resistance

Retreat cost

LV. 32 #55

Illus. Ken Sugimori ©1995 Creatures, GAME FREAK

12/132 ★

Evolves from Misty's Magikarp Put Misty's Gyarados on the Bench. Evolution

STAGE 1

Misty's Gyarados 100 HP

Atrocious Pokémon. Length: 21' 4", Weight: 518 lbs.

Pokémon Power: Rebellion Whenever Misty's Gyarados attacks, flip 2 coins. If both of them are tails, that attack does nothing. Instead, shuffle Misty's Gyarados and all cards attached to it into your deck. *(This power works even if Misty's Gyarados is Confused.)*

Tidal Wave 70

Weakness resistance -30

retreat cost

LV. 42 #130

Illus. Ken Sugimori ©1995 Nintendo, Creatures, GAMEFREAK 13/132 ★

Basic Pokémon

Rocket's Mewtwo

70 HP

Genetic Pokémon. Length. 6' 7", Weight. 269 lbs.

Juxtapose Flip a coin. If heads, switch the number of damage counters on Rocket's Mewtwo with the number of damage counters on the Defending Pokémon *(even if it would Knock Out either Pokémon). (It's okay if 1 of the Pokémon has no damage counters on it.)*

Hypnoblast Flip a coin. If heads, the Defending Pokémon is now Asleep. 20

Psyburn 60

weakness

resistance

retreat cost

LV. 35 #150

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132 ★

Basic Pokémon

Rocket's Zapdos

70 HP

Electric Pokémon. Length: 5' 3", Weight: 116 lbs.

Plasma If there are any Energy cards in your discard pile, attach 1 of them to Rocket's Zapdos. — 20

Electroburn Rocket's Zapdos does damage to itself equal to 10 times the number of Energy cards attached to it. — 70

weakness

resistance -30

retreat cost

LV. 34 #145

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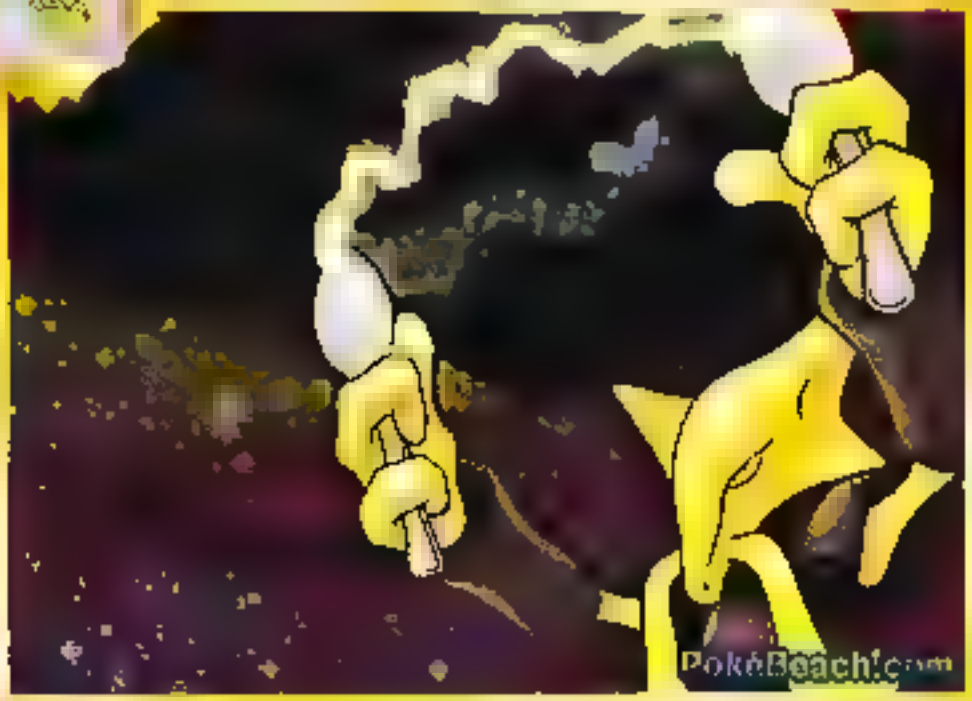
15/132 ★

STAGE 2 Evolves from Sabrina's Kadabra Put Sabrina's Alakazam on the Psychic card

Sabrina's Alakazam 80 HP



Psi Pokémon. Length: 4' 11", Weight: 106 lbs.

Pokémon Power: Psylink Sabrina's Alakazam always has a copy of every attack your Pokémon in play have (including their Energy costs and anything else required in order to use those attacks, such as discarding Energy cards). This power can't be used if Sabrina's Alakazam is Asleep, Confused, or Paralyzed.

Mega Burn You can't use this attack during your next turn. 60

weakness resistance

retreat cost

LV. 44 #65

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TRAINER

Blaine

During this turn, instead of attaching your free Energy card, you may instead attach 2 Energy cards to 1 of your Pokémon with Blaine in its name. *(Playing additional copies of this card this turn has no effect.)*

TRAINER

Giovanni

Choose 1 of your Pokémon in play with Giovanni in its name. For the rest of your turn, you may evolve that Pokémon even if you just played or evolved it this turn or if this is your first turn. This effect also applies to the Pokémon it evolves into.

TRAINER

Koga

If an attack from a Pokémon with Koga in its name does damage to a Defending Pokémon this turn, that Pokémon is then Poisoned.

TRAINER

Sabrina

Take all Energy cards attached to 1 of your Pokémon with Sabrina in its name and attach them to another 1 of your Pokémon with Sabrina in its name.

Evolves from Blaine's Vulpix

Put Blaine's Ninetales on the Bench. Pokémon

STAGE 1

Blaine's Ninetales

60 HP

Fox Pokémon. Length: 3' 7", Weight: 44 lbs

Pokémon Power: Healing Fire Whenever you attach a Energy card from your hand to Blaine's Ninetales, remove 1 damage counter from it, if it has any. This power stops working while Blaine's Ninetales is Asleep, Confused, or Paralyzed.

Burn Up Flip a coin. If tails, discard all Energy cards attached to Blaine's Ninetales. 50

weakness

resistance

retreat cost

LV. 27 #38

Illus. Ken Sugimori

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Evolves from Brock's Diglett Put Brock's Dugtrio on the Basic Pokémon

STAGE 1

Brock's Dugtrio 60 HP

Mole Pokémon Length: 2' 4", Weight: 73 lbs.

Lie Low All damage done to Brock's Dugtrio during your opponent's next turn is reduced by 20 (*after applying Weakness and Resistance*).

Earthdrill This attack can't be used unless Brock's Dugtrio used its Lie Low attack last turn. 60

weakness resistance -30

retreat cost

LV. 22 #51

Illus. Ken Sugimori

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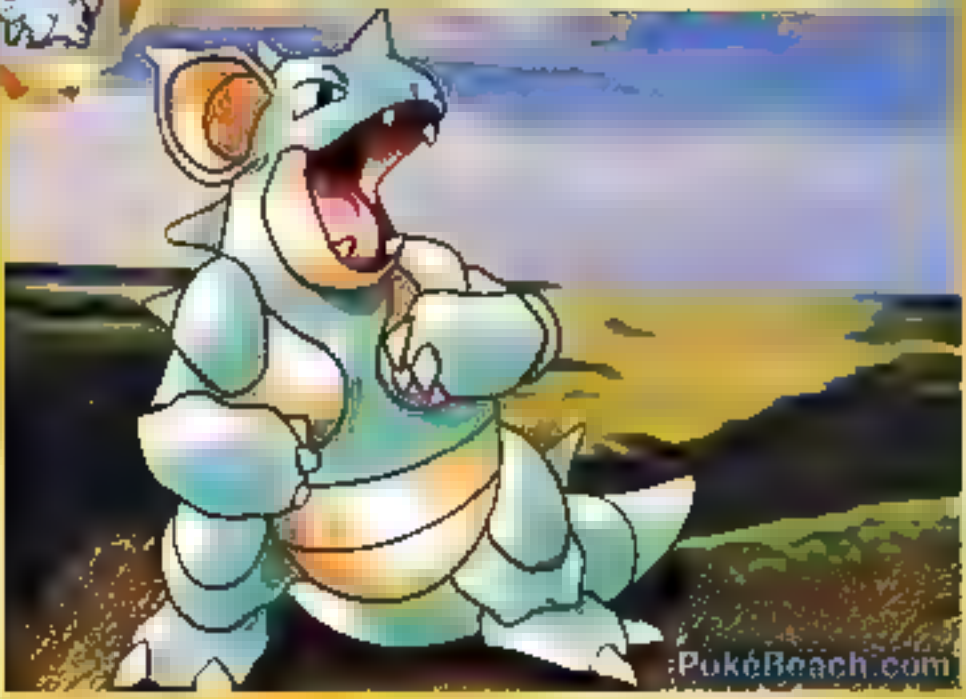
Evolves from Giovanni's Nidorina Put Giovanni's Nidoqueen on the Stage 1 card

STAGE 2

Giovanni's Nidoqueen 100 HP



Drill Pokémon. Length: 4' 3", Weight: 132 lbs.

Mega Kick 40

Love Lariat Flip a coin. If heads, this attack does 50 damage plus 50 more damage if you have at least 1 Giovanni's Nidoking on your Bench. If tails, this attack does nothing. 50+

weakness resistance

retreat cost

LV. 51 #31

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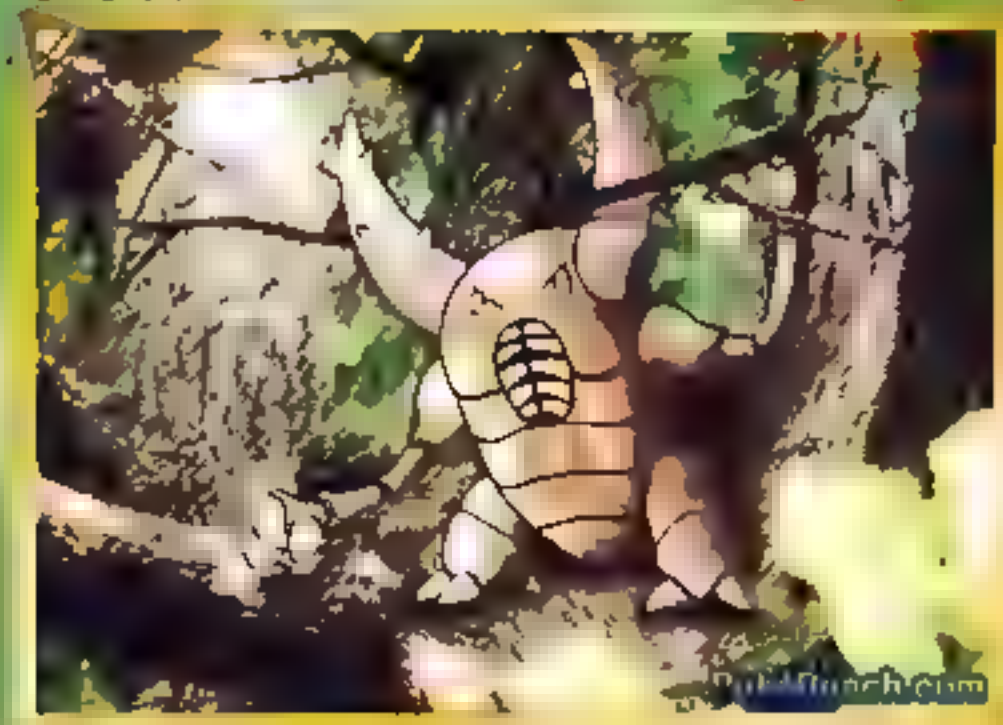
Basic Pokémon

Giovanni's Pinsir

70 HP



Stagbeetle Pokemon. Length: 4' 11", Weight: 121 lbs.

Snapping Pincers Flip a coin. If heads, this attack does 10 damage plus 10 more damage; if tails, this attack does 10 damage. 10+

Overhead Toss f you have any Benched Pokémon, flip a coin If tails, choose of your Benched Pokémon. This attack does 20 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* 40

weakness resistance

retreat cost

LV. 27 #127

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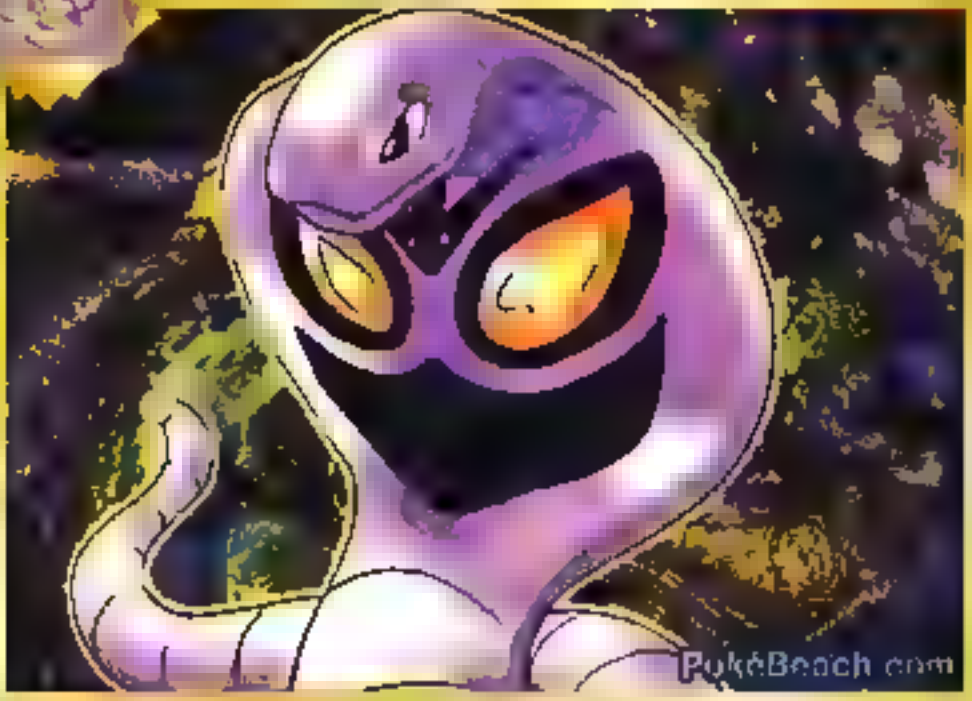
Evolves from Koga's Ekans Put Koga's Arbok on the Basic Pokémon

STAGE 1

Koga's Arbok 90 HP



Cobra Pokémon. Length: 11' 6", Weight: 143 lbs.

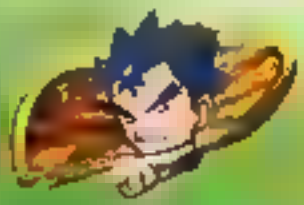
Poison Buildup Koga's Arbok is now Poisoned.

Poison Power If Koga's Arbok is Poisoned, this attack's base damage is 40 instead of 20 and the Defending Pokemon is now Poisoned — 20

weakness resistance

retreat cost

LV. 44 #24



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Evolves from Koga's Grimer Put Koga's Muk on the Basic Pokémon

STAGE 1

Koga's Muk

80 HP

Sludge Pokémon. Length: 3' 11", Weight: 66 lbs.

Pokemon Power Energy Drain If an opponent's attack does damage to Koga's Muk (even if Koga's Muk is Knocked Out), flip a coin. If heads and if it has any, choose 1 Energy card attached to the attacking Pokémon and discard it. This power can't be used if Koga's Muk is already Asleep, Confused, or Paralyzed when your opponent attacks.

Sludge Whirlpool 40

weakness resistance

retreat cost

LV. 38 #89

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26/132 ★

Evolves from Koga's Pidgey Put Koga's Pidgeotto on the Basic Pokémon

STAGE 1

Koga's Pidgeotto 60 HP

Bird Pokémon. Length: 3' 7", Weight: 66 lbs.

Quick Turn Flip 2 coins. This attack does 30 damage times the number of heads. **30x**

Aerial Maneuvers Flip a coin. If heads, this attack does 10 damage plus 30 more damage, and, during your opponent's next turn, prevent all effects of attacks, including damage, done to Koga's Pidgeotto. If tails, this attack does 10 damage **10+**

weakness **resistance** -30

retreat cost

LV. 34 #17

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Evolves from Lt. Surge's Eevee Put Lt. Surge's Jolteon on the Basic Pokémon

STAGE 1

Lt. Surge's Jolteon 70 HP

Lightning Pokémon. Length: 2' 7", Weight: 54 lbs.

High Voltage Flip a coin. If heads, your opponent can't play Trainer cards during his or her next turn. 20

Thunder Flare Does 30 damage plus 10 damage times the number of damage counters on Lt. Surge's Jolteon, then flip a coin. If tails, Lt. Surge's Jolteon does 30 damage to itself. 30+

weakness resistance

retreat cost

LV. 32 #135

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Evolves from Sabrina's Haunter Put Sabrina's ... on the ... card

STAGE 2

Sabrina's Gengar

80 HP

Shadow Pokemon. Length: 4' 11", Weight: 89 lbs.

Dark Wave All Pokémon Powers stop working until the end of your opponent's next turn. 20

Shadow Bind The Defending Pokémon can't retreat during your opponent's next turn 40

Weakness resistance -30

retreat cost ★ ★

LV. 42 #94

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Evolves from Sabrina's Psyduck

Put Sabrina's Golduck on the Bench.

STAGE 1

Sabrina's Golduck 70 HP

Duck Pokémon. Length: 5' 7", Weight: 169 lbs.

Damage Shift Move 1 damage counter from each of your Pokémon that has any on it to the Defending Pokémon. *(Don't apply Weakness and Resistance.)*

Water Spray Flip a coin. If heads, this attack does 20 damage plus 20 more damage; if tails this attack does 20 damage. 20+

Weakness resistance

retreat cost

LV. 33 #55

Illus. Ken Sugimori

30/132 ★

Evolves from Blaine's Charmeleon Put Blaine's Charmeleon on the Basic Pokémon

STAGE 1

Blaine's Charmeleon

70 HP

Flame Pokémon. Length: 3' 7", Weight: 42 lbs.

Fire Claws 30

Bonfire Flip 3 coins. For each heads, discard 1 Energy card attached to Blaine's Charmeleon. If you can't discard Energy cards, this attack does nothing. This attack does 10 damage times the number of heads to each of your opponent's Pokémon. Don't apply Weakness and Resistance for this attack. *(Any other effects that would happen after applying Weakness and Resistance still happen.)*

weakness resistance

retreat cost

LV. 29 #5

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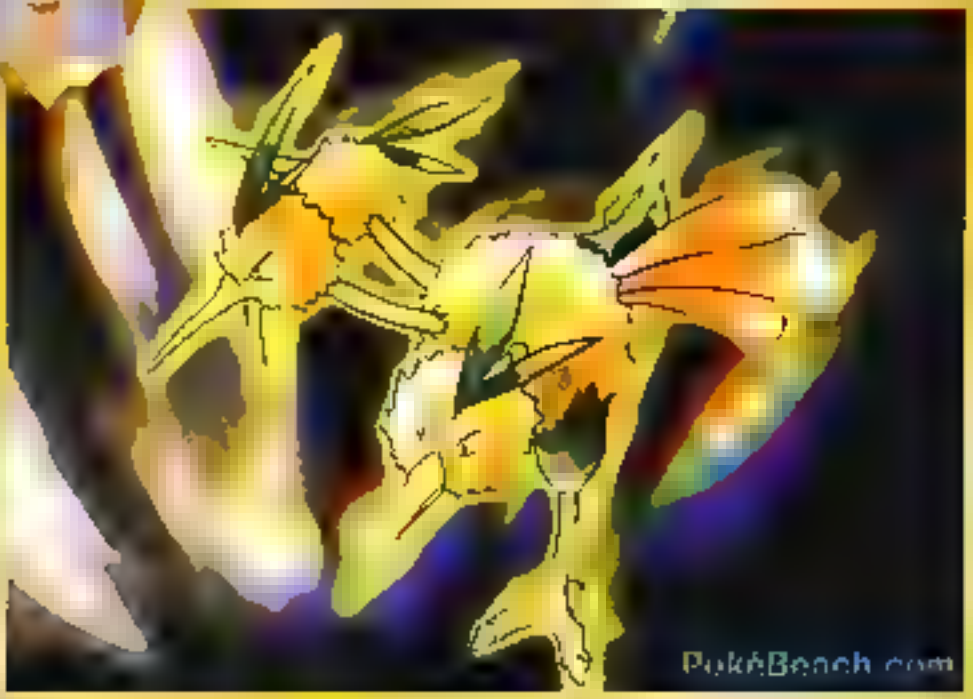
Evolves from Blaine's Doduo Put Blaine's Dodrio on the Basic Pokemon

STAGE 1

Blaine's Dodrio 70 HP



Triplebird Pokémon. Length: 5' 11", Weight: 188 lbs.

Mega Peck Flip a coin. If tails, this attack does nothing. 50

weakness resistance -30

retreat cost

LV. 26 #85

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Evolves from Blaine's Ponyta Put Blaine's Rapidash on the Basic Pokémon

STAGE 1

Blaine's Rapidash

70 HP

Fire Horse Pokémon. Length. 5' 7", Weight: 209 lbs.

Fire Mane 20

Stamp Flip a coin. If heads, this attack does 30 damage plus 10 more damage (*to the Defending Pokémon*) and 10 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* If tails, this attack does 30 damage (*to the Defending Pokémon*). 30+

weakness resistance

retreat cost

LV. 31 #78

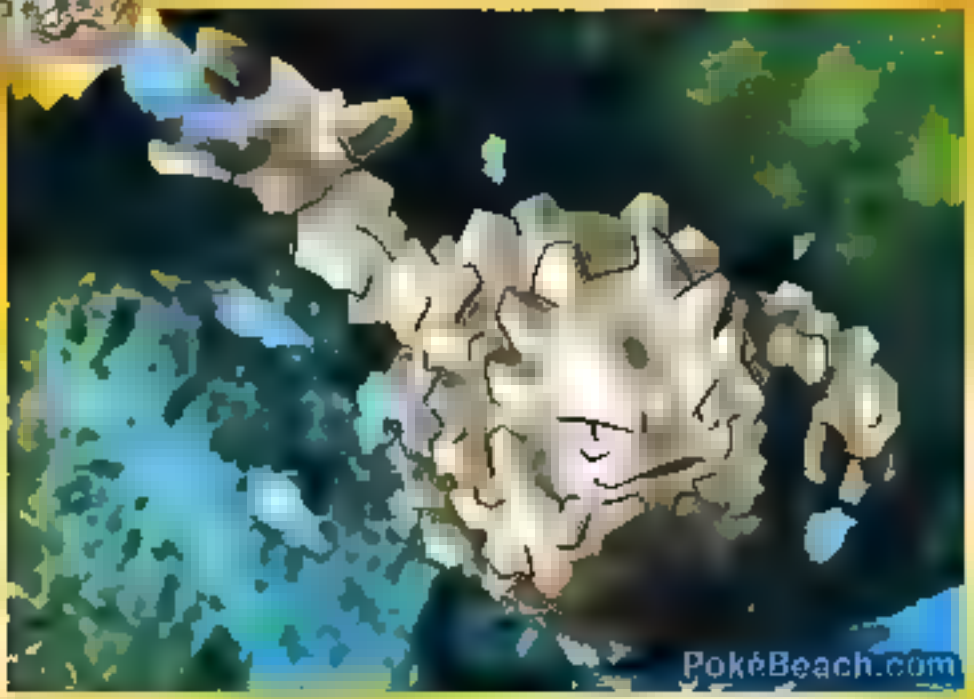
Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK

Evolves from Brock's Geodude

Put Brock's Graveler on the Basic Pokémon

STAGE 1

Brock's Graveler 70 HP



Rock Pokémon. Length: 3' 3", Weight: 232 lbs.

Tackle 20

Detonate Does 10 damage to each Pokémon on each player's bench. *(Don't apply Weakness and Resistance for Benched Pokemon.)* Brock's Graveler does 50 damage to itself. If there is a Stadium card in play, discard it. 50

weakness

resistance

retreat cost

LV. 32 #75

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34/132

Evolves from Brock's Monkey

Put Brock's Primeape on the Basic Pokémon

STAGE 1

Brock's Primeape 70 HP

Pig Monkey Pokémon. Length: 3' 3", Weight: 71 lbs.

Pokémon Power: Scram If Brock's Primeape ever has exactly 10 HP left, shuffle it and all cards attached to it into your deck. This power stops working while Brock's Primeape is Asleep, Confused, or Paralyzed.

Mega Thrash Brock's Primeape does 20 damage to itself. If there is a Stadium card in play, discard it. 60

weakness

resistance

retreat cost

LV. 32 #57

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Evolves from Brock's Sandthrew

Put Brock's Sandslash on the Basic Pokémon

STAGE 1

Brock's Sandslash 70 HP

Mouse Pokémon. Length. 3' 3", Weight: 65 lbs.

Swift Th s attack's damage isn't affected by Weakness, Resistance, Pokémon Powers, or any other effects on the Defending Pokémon — 20

Needle Ball Flip a coin. If heads, the Defending Pokémon is now Poisoned. — 30

weakness

resistance -30

retreat cost

LV. 34 #28

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Basic Pokémon

Brock's Vulpix

50 HP

Fox Pokémon. Length: 2' 0", Weight: 22 lbs.

Hypnotic Gaze The Defending Pokémon is now Asleep.

Fire Ring If your opponent has any Benched Pokémon, choose 1 of them and this attack does 10 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)* 20

weakness resistance

retreat cost

LV. 16 #37

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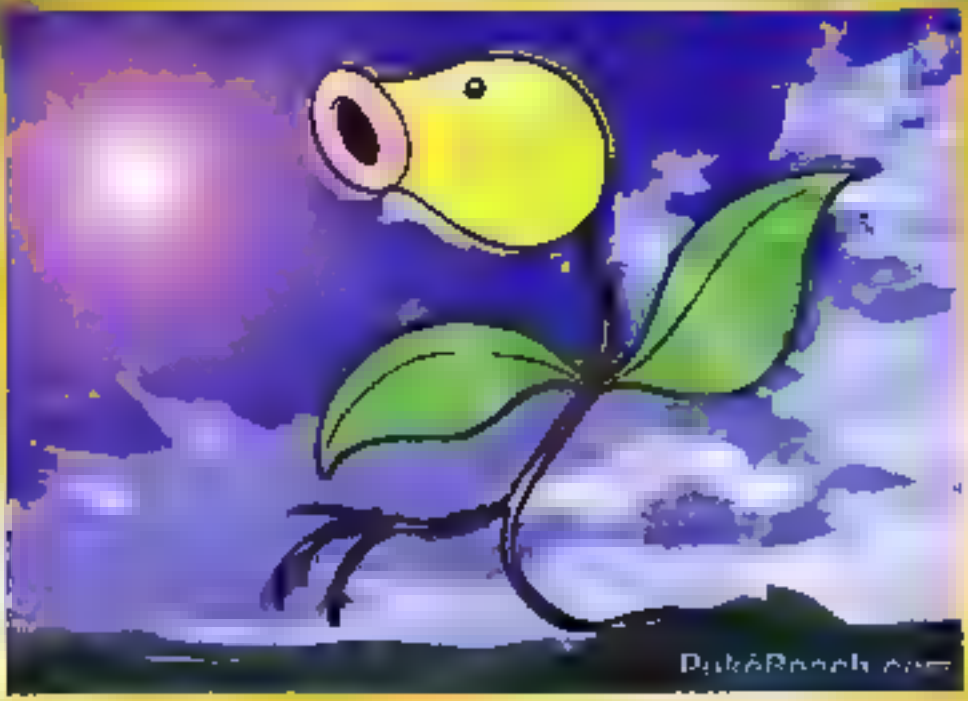
Basic Pokémon

Erika's Bellsprout

40 HP



Flower Pokemon. Length. 2' 4", Weight: 9 lbs.

Pokémon Power: Soak Up Once during your turn (*before your attack*), you may take up to 2 Energy cards attached to your other Pokémon and attach them to Erika's Bellsprout. This power can't be used if Erika's Bellsprout is Asleep, Confused, or Paralyzed.

Stretch Vine Choose 1 of your opponent's Benched Pokémon, and this attack does 10 damage to it. (*Don't apply Weakness and Resistance for Benched Pokémon.*)

weakness resistance

retreat cost

LV. 13 #69

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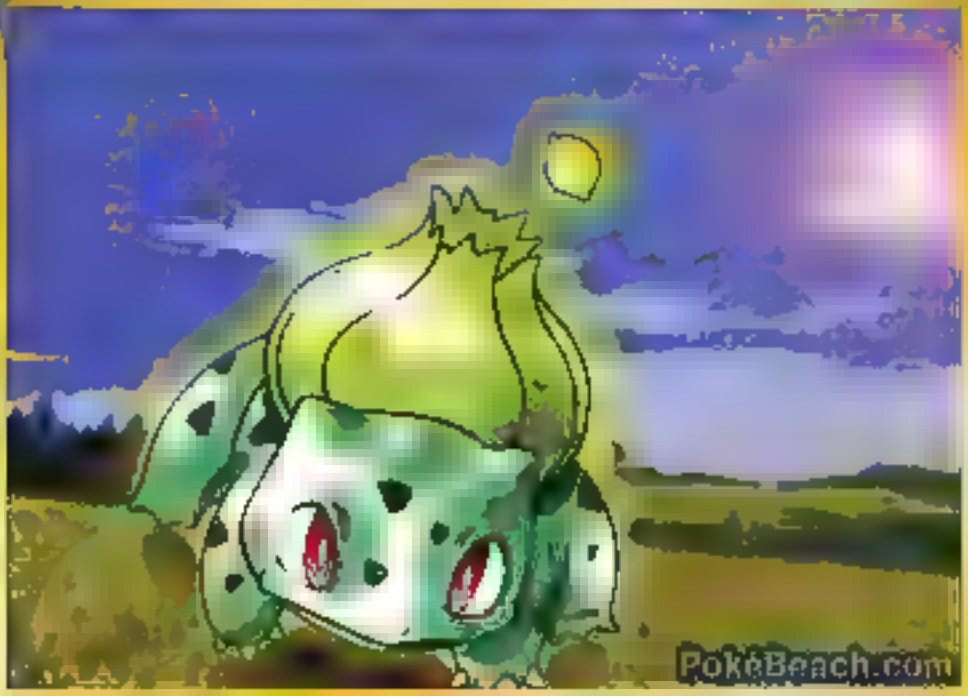
Basic Pokémon

Erika's Bulbasaur

50 HP



Seed Pokémon. Length: 2' 4", Weight: 15 lbs.

Sleep Seed The Defending Pokémon is now Asleep. 10

Errand-Running Flip a coin. If heads, you may search your deck for a Trainer card. Show it to your opponent and put it into your hand. Shuffle your deck afterward.

Weakness

resistance

Retreat cost

LV. 15 #1

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Basic Pokémon

Erika's Clefairy

50 HP

Fairy Pokémon. Length. 2' 0", Weight: 17 lbs.

Lunar Power Flip a coin. If heads, search your deck for a card that evolves from 1 of your Benched Pokémon and put that card on that Pokémon. (This counts as evolving that Pokémon.) Shuffle your deck afterward.

Moon Kick 20

weakness

resistance -30

retreat cost

LV. 16 #35

Illus. Atsuko Nishida
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Evolves from Erika's Bulbasaur Put Erika's Ivysaur on the Basic Pokémon

STAGE 1

Erika's Ivysaur 60 HP

Seed Pokémon. Length: 3' 3", Weight: 29 lbs.

Pokémon Power Relaxing Scent As long as Erika's Ivysaur is your Active Pokémon, whenever an attack (even your own) does damage to any Pokémon (after applying Weakness and Resistance), that attack only does half the damage to that Pokémon (rounded up to the nearest 10). (Any other effects of attacks still happen.) This power stops working while Erika's Ivysaur is Asleep, Confused, or Paralyzed

Double Razor Leaf Flip 2 coins. This attack does 40 damage times the number of heads 40x

weakness resistance

retreat cost

LV. 22 #2

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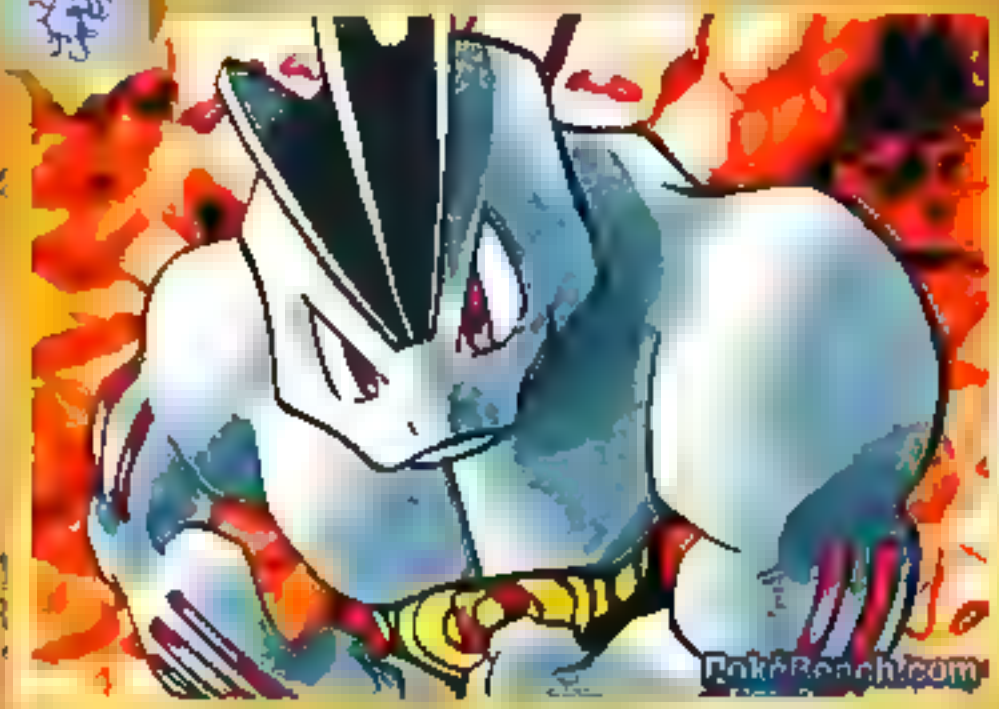
Evolves from Giovanni's Machop Put Giovanni's Machoke on the Basic Pokemon

STAGE 1

Giovanni's Machoke 80 HP



Superpower Pokémon. Length: 4' 11", Weight: 155 lbs.

Risky Attack Flip a coin. If tails, this attack does no damage to the Defending Pokemon and Giovanni's Machoke does 100 damage to itself 60

Headlock Flip a coin. If heads this attack does 20 damage plus 20 more damage and the Defending Pokémon is now Paralyzed. If tails, this attack does 20 damage. 20+

weakness resistance

retreat cost

LV. 36 #67

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Basic Pokémon

Giovanni's Meowth 40 HP

Scratch Cat Pokémon. Length: 1' 4", Weight: 9 lbs.

False Charity Flip a coin. If heads, look at the top card of your opponent's deck. If it's a Trainer card, put it in your opponent's discard pile; otherwise, put it into his or her hand.

Double Scratch Flip 2 coins. This attack does 20 damage times the number of heads. 20x

weakness resistance -30

retreat cost

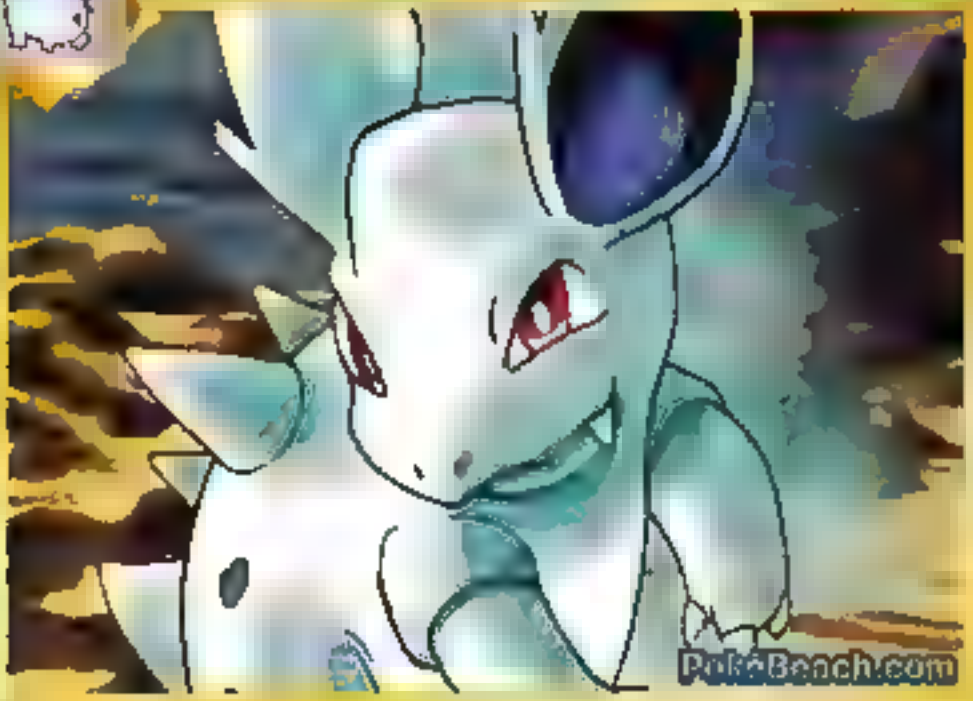
LV. 12 #52

Illus. Atsuko Nishida © 995, 96, 98 Nintendo, Creatures, GAMEFREAK. ©1999–2000 Wizards.

Evolves from Giovanni's Nidoran ♀ Put Giovanni's Nidorina on the Basic Pokémon

STAGE 1

Giovanni's Nidorina 80 HP



Poison Pin Pokémon. Length: 2' 7", Weight: 44 lbs.

Poison Sting Tackle Giovanni's Nidorina does 20 damage to itself. Flip a coin. If heads, the Defending Pokémon is now Poisoned. 30

Body Slam Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 20

weakness resistance

retreat cost

LV. 35 #30

Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK. ©1999-2000 Wizards. 44/132

Evolves from Giovanni's Nidoran ♂ Put Giovanni's Nidorino on the Basic Pokémon

STAGE 1

Giovanni's Nidorino 70 HP

Poison Pin Pokémon. Length. 2' 11", Weight: 43 lbs.

Rend If the Defending Pokémon already has any damage counters on it, this attack does 20 damage plus 20 more damage. If not, this attack does 20 damage. 20+

weakness resistance

retreat cost

LV. 32 #33

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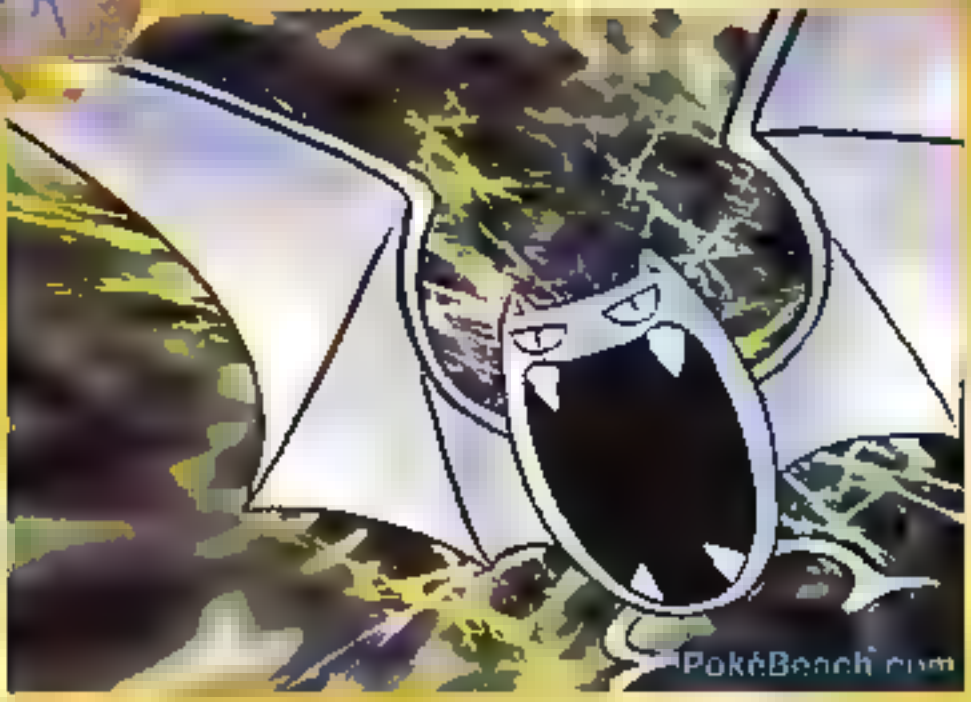
Evolves from Koga's Zubat

Put Koga's Golbat on the Basic Pokémon

STAGE 1

Koga's Golbat 60 HP



Bat Pokémon. Length: 5' 3", Weight: 121 lbs.

Bite 20

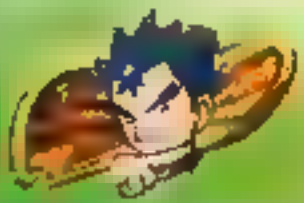
Sonic Scream Flip a coin. If heads, the Defending Pokémon is now Confused. 30

weakness

resistance -30

retreat cost

LV. 27 #42



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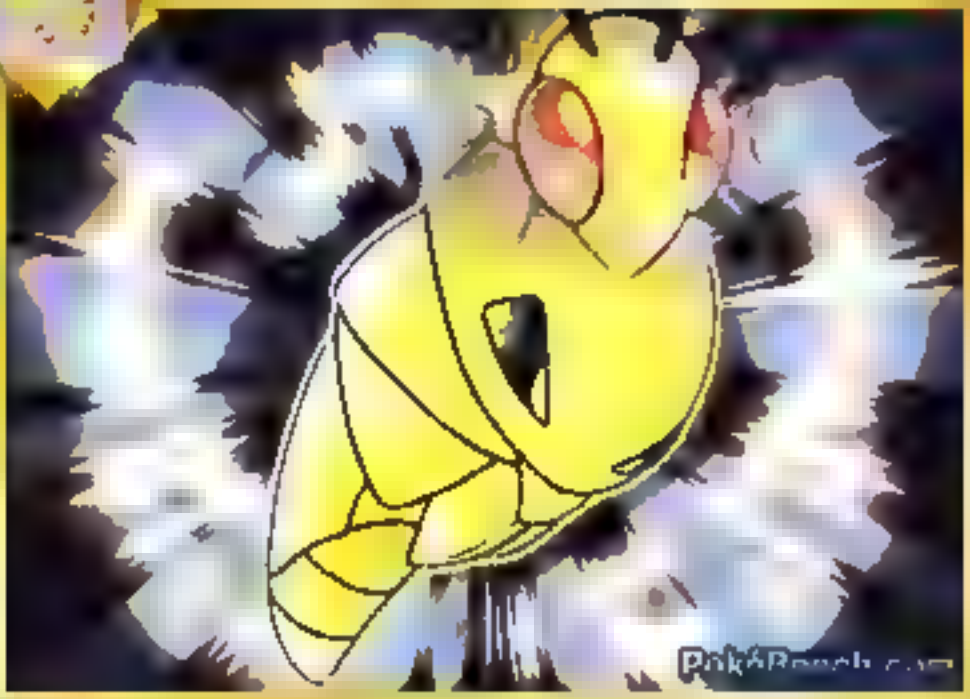
Evolves from Koga's Weedle Put Koga's Kakuna on the Basic Pokémon

STAGE 1

Koga's Kakuna 60 HP



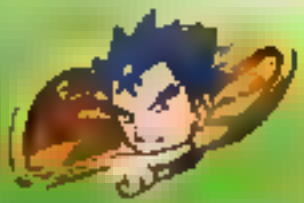
Cocoon Pokémon. Length: 2' 0", Weight: 22 lbs.

Pokémon Power: Emerge Once during your turn (before your attack), you may flip a coin. If heads, search your deck for an Evolution card named Koga's Beedrill and put it on Koga's Kakuna. (This counts as evolving Koga's Kakuna.) Shuffle your deck afterward. This power can't be used if Koga's Kakuna is Asleep, Confused, or Paralyzed.

Toxic Secretion Flip a coin. If heads, the Defending Pokémon is now Poisoned. It now takes 20 Poison damage instead of 10 after each player's turn (even if it was already Poisoned).

weakness resistance

retreat cost



LV. 21 #14

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Basic Pokémon

Koga's Koffing

50 HP

Poison Gas Pokémon. Length: 2' 0", Weight: 2 lbs.

Smokescreen If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing. 10

Obscuring Gas Flip a coin. If heads, shuffle Koga's Koffing and all cards attached to it into your deck (*after doing damage*) 30

weakness resistance

retreat cost

LV. 15 #109

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Basic Pokémon

Koga's Pidgey

40 HP

Tiny Bird Pokémon. Length: 1' 0", Weight: 4 lbs.

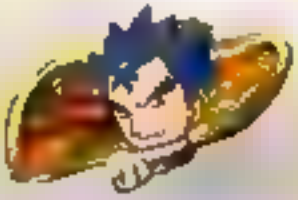
Messenger Put Koga's Pidgey and all cards attached to it on top of your deck. Then search your deck for any Basic Pokémon or Evolution card not named Koga's Pidgey. Show that card to your opponent, then put it into your hand. Shuffle your deck afterward.

Wing Attack 20

weakness

resistance -30

retreat cost



LV. 9 #16

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Evolves from Koga's Koffing Put Koga's Weezing on the Basic Pokemon

STAGE 1

Koga's Weezing 70 HP

Poison Gas Pokémon. Length: 3' 11", Weight: 21 lbs.

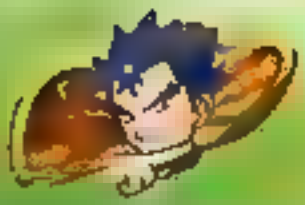
Spontaneous Explosion Flip a coin. If heads, this attack does 10 damage plus 30 more damage and Koga's Weezing does 30 damage to itself if tails, this attack does 10 damage. **10+**

Toxic Cloud Flip a coin. If heads, the Defending Pokémon is now Poisoned. It now takes 20 Poison damage instead of 10 after each player's turn (*even if it was already Poisoned*). **20**

weakness resistance

retreat cost

LV. 31 #110



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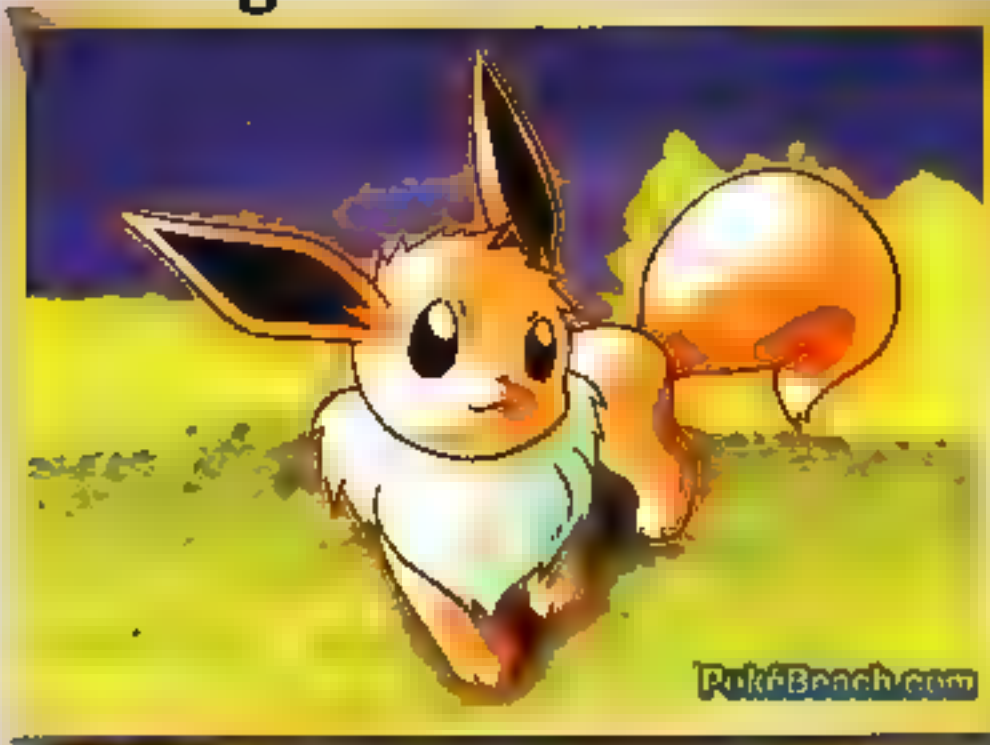
Basic Pokémon

Lt. Surge's Eevee 40 HP



Evolution Pokémon. Length: 1' 0", Weight: 14 lbs.

Surprise Look at a random card from your opponent's hand. Your opponent shuffles that card into his or her deck.

Scratch 20

weakness resistance -30

retreat cost

LV. 10 #133

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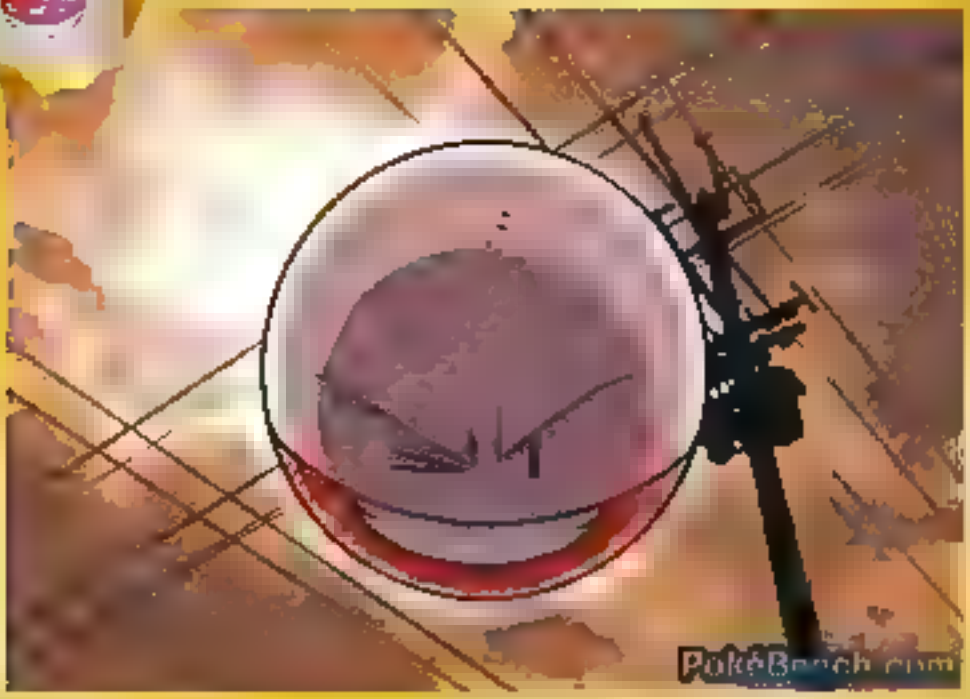
Evolves from Lt. Surge's Voltorb Put Lt. Surge's Electrode on the Basic Pokémon

STAGE 1

Lt. Surge's Electrode 70 HP



Ball Pokémon. Length: 3' 11", Weight: 147 lbs.

Pokémon Power. Shock Blast If Lt. Surge's Electrode is your Active Pokémon and gets damaged (even if it's Knocked Out) flip a coin. If tails, this power does 20 damage to each Active Pokémon. This power works even if Lt. Surge's Electrode is already Asleep, Confused, or Paralyzed when it takes damage.

Power Ball Flip 3 coins. This attack does 30 damage plus 10 more damage for each heads. **30+**

weakness resistance

retreat cost

LV 33 #101

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Evolves from Lt. Surge's Rattata Put Lt. Surge's Raticate on the Basic Pokémon

STAGE 1

Lt. Surge's Raticate 60 HP

Rat Pokémon. Length 2' 4", Weight: 41 lbs.

Focus Energy During your next turn, Lt. Surge's Raticate's Double-edge attack's damage (base damage and damage to itself) is doubled.

Double-edge Lt. Surge's Raticate does 20 damage to itself — 40

weakness resistance -30

retreat cost

LV. 33 #20

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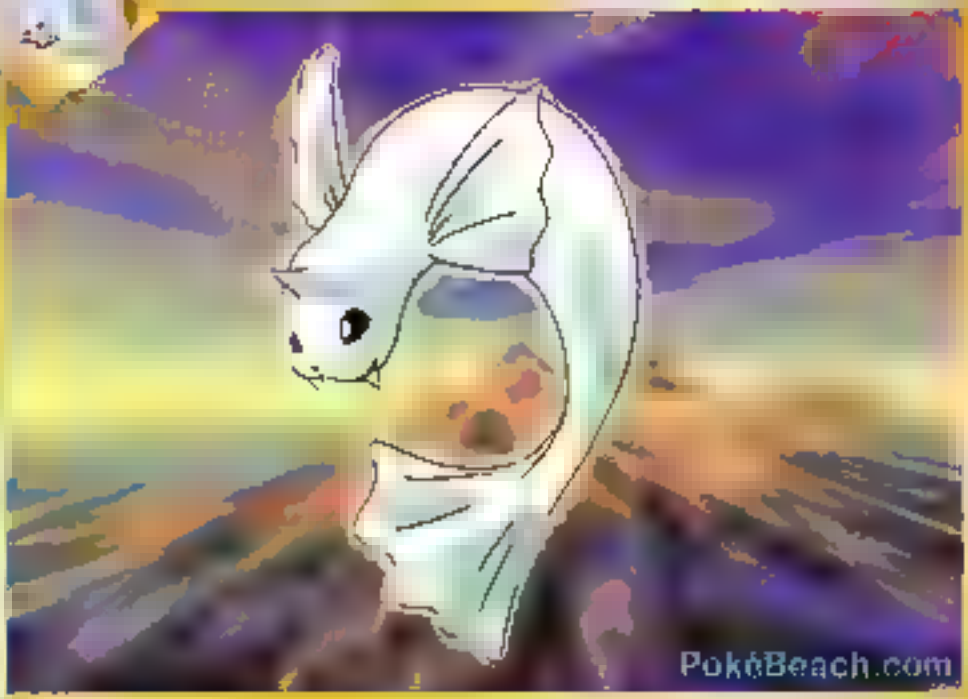
Evolves from Misty's Seel

Put Misty's Dewgong on the Basic Pokémon

STAGE 1

Misty's Dewgong 80 HP



Sea Lion Pokemon. Length: 5' 7", Weight: 265 lbs.

Ice Throw If the Defending Pokémon is , this attack's base damage is doubled. 20

Take Down Misty's Dewgong does 20 damage to itself. 60

weakness resistance

retreat cost

LV. 40 #87

Illus. Ken Sugimori ©1995 Nintendo, Creatures, GAMEFREAK 54/132

Evolves from Sabrina's Gastly

STAGE 1

Sabrina's Haunter

70 HP

Gas Pokemon. Length: 5' 3", Weight: 0.2 lbs.

Nightmare The Defending Pokémon is now Asleep. 20

Shadow Attack Flip a coin. If heads, and if your opponent has any Benched Pokémon, choose 1 of them and this attack does 30 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness

resistance -30

retreat cost

LV. 29 #93

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32

Evolves from Sabrina's Drowzee Put Sabrina's Hyp[illegible] the Basic Pokémon

STAGE 1

Sabrina's Hypno

70 H[illegible]

Hypnosis Pokémon. Length: 5' 3", Weight: 167 lbs.

Invigorate Choose 1 Basic Pokémon in any player's discard pile. Put it onto that player's Bench. Put a number of damage counters on that Pokémon equal to half its HP (rounded down to the nearest 10). *(You can't put a Pokémon on a Bench that's full.)*

Pendulum Curse F[illegible]p a number of coins equal to the number of damage counters on the Defending Pokémon. This attack does 20 damage times the number of heads. 20x

Weakness resistance

Retreat cost

LV. 31 #97

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Basic Pokémon

Sabrina's Jynx

60 HP

Human Shape Pokemon. Length. 4' 7", Weight: 90 lbs.

Helping Hand Choose 1 of your opponent's Pokémon. Remove any number of damage counters from that Pokémon, then draw that many cards.

Hug Flip a coin. If heads, the Defending Pokémon can't retreat during your opponent's next turn — 20

weakness

resistance

retreat cost

LV. 21 #124

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Evolves from Sabrina's Abra Put Sabrina's Kadabra on the Basic Pokémon

STAGE 1

Sabrina's Kadabra 70 HP

Psi Pokémon. Length: 4' 3", Weight: 125 lbs.

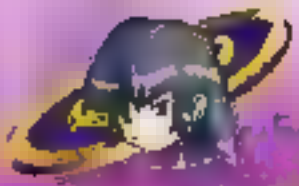
Life Drain Flip a coin. If heads, put a number of damage counters on the Defending Pokémon so that its remaining HP are 10.

Psyshot 30

weakness resistance

retreat cost

LV. 41 #64



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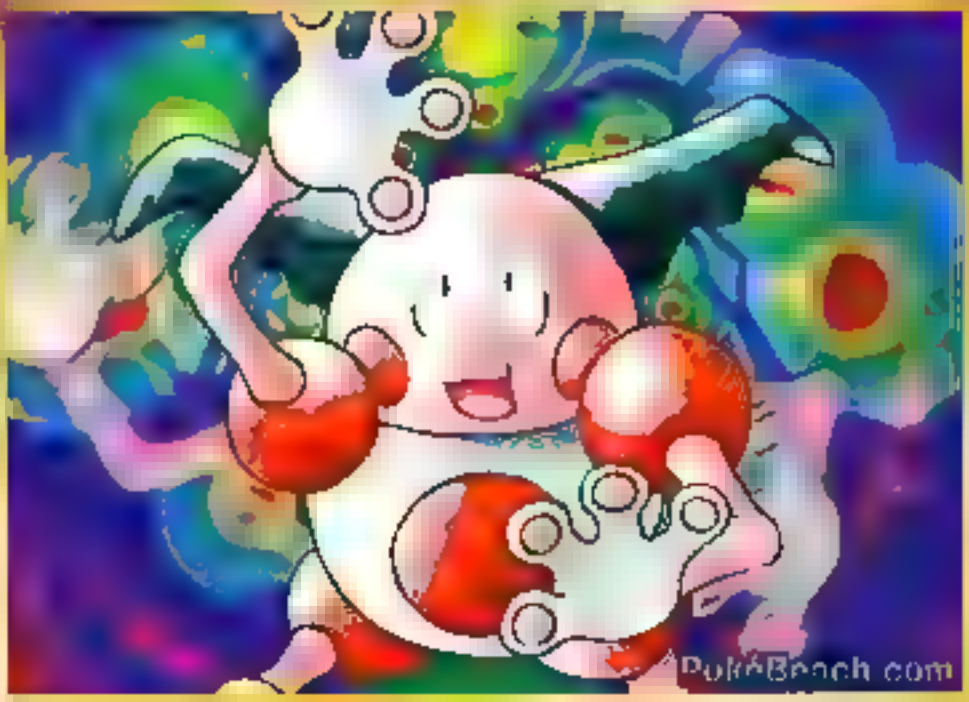
Basic Pokémon

Sabrina's Mr. Mime 60 HP



Barrier Pokémon. Length: 4' 3", Weight: 120 lbs.

Magic Darts Choose 1 of your opponent's Pokémon and flip 3 coins. This attack does 10 damage times the number of heads to that Pokémon. Don't apply Weakness and Resistance for this attack.

weakness resistance

retreat cost

LV. 30 #122

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Basic Pokémon

Blaine's Charmander 50 HP

Lizard Pokémon Length. 2' 0", Weight: 19 lbs.

Fire Tail Slap Use this attack only if there are any Energy cards attached to Blaine's Charmander. Flip a coin. If tails, discard 1 of those cards — 20

weakness resistance

retreat cost

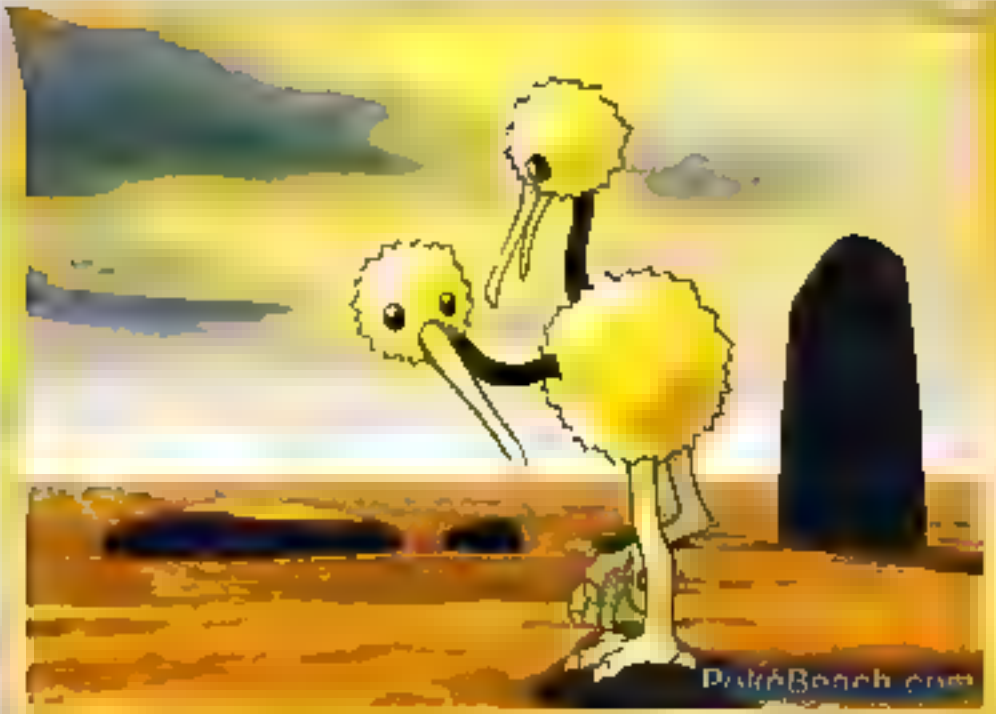
LV. 18 #4

©1995, 96 Nintendo, Creatures, GAMEFREAK

Basic Pokémon

Blaine's Doduo

50 HP



Twin Bird Pokémon. Length: 4' 7", Weight: 86 lbs.

Wild Kick Flip a coin. If tails, this attack does nothing — 20

Retaliate Does 10 damage times the number of damage counters on Blaine's Doduo. — 10x

weakness

resistance -30

retreat cost

LV. 17 #84

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Basic Pokémon

Blaine's Growlithe

60 HP

1

Puppy Pokémon. Length: 2' 4", Weight: 42 lbs.

Stoke Search your deck for a Energy card and attach it to Blaine's Growlithe. Shuffle your deck afterward.

Body Slam Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 20

weakness resistance

retreat cost

LV. 20 #58

Illus. Ken Sugimori

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62/132

Basic Pokémon

Blaine's Mankey

40 HP

Pig Monkey Pokémon. Length: 1' 8", Weight: 62 lbs.

Pranks Flip a coin. If heads, choose a card from your opponent's discard pile and put it on top of his or her deck.

Fury Swipes Flip 3 coins. This attack does 10 damage times the number of heads. 10x

weakness

resistance

retreat cost

LV. 14 #56

Illus. Ateuloi ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK, ©1999-2000 Wizards

Basic Pokémon

Blaine's Ponyta

50 HP

Fire Horse Pokémon. Length: 3' 3", Weight: 66 lbs.

Hind Kick If you have any Benched Pokémon, flip a coin. If heads, switch Blaine's Ponyta with 1 of your Benched Pokémon. 20

weakness

resistance

retreat cost

LV. 13 #77

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Basic Pokémon

Blaine's Rhyhorn

60 HP

Spikes Pokémon Length. 3' 3", Weight: 254 lbs.

Horn Charge Flip a coin. If tails, this attack does nothing. 30

Overrun Flip a coin. If heads and if your opponent has any Benched Pokémon, choose 1 of them and this attack does 20 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)* 20

weakness resistance -30

retreat cost

LV. 26 #111

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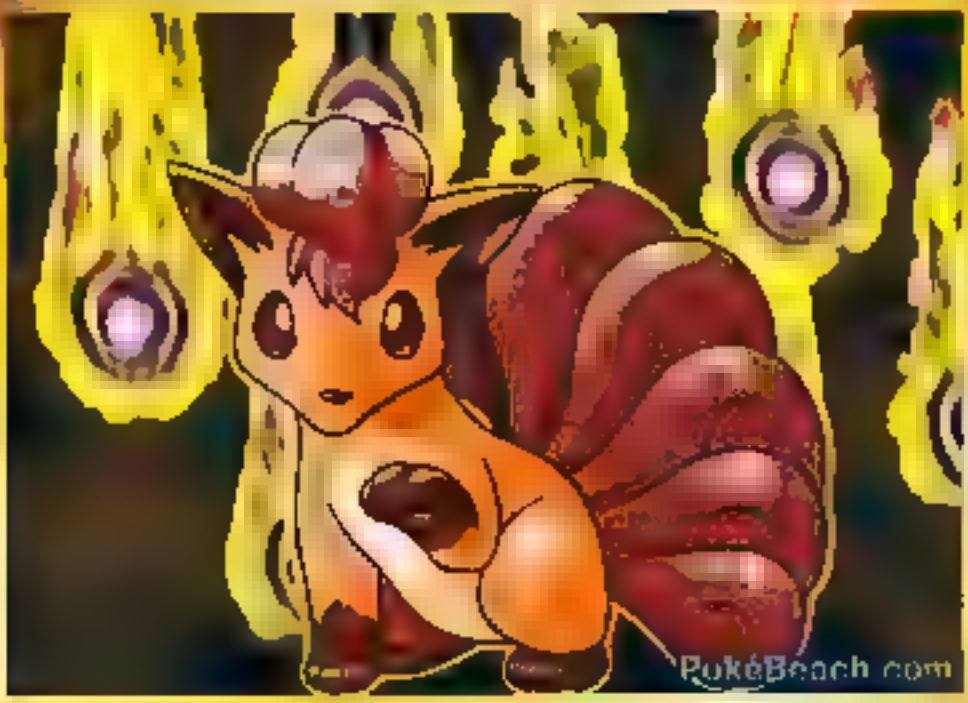
Basic Pokémon

Blaine's Vulpix

50 HP



Fox Pokémon. Length: 2' 0", Weight: 22 lbs.

Bite 10

Call Will-o'-the-wisp Flip 3 coins. For each heads, if you have a Energy card in your discard pile, put it into your hand.

weakness

resistance

retreat cost

LV. 18 #37

Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK, ©1998 Wizards. 66/132

Basic Pokemon

Brock's Diglett

40 HP

Mole Pokémon. Length: 0' 8", Weight: 2 lbs.

Surprise Attack Flip a coin. If tails, this attack does nothing. 20

Tremor Does 10 damage to each of your own Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* 40

weakness resistance -30

retreat cost

LV. 13 #50

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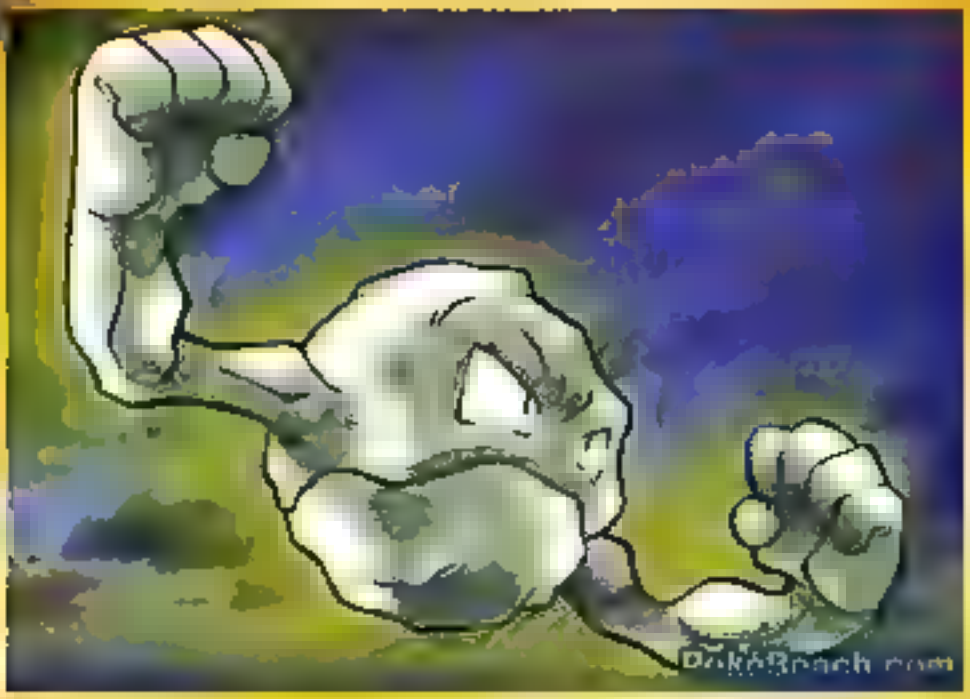
67/132

Basic Pokémon

Brock's Geodude

50 HP



Rock Pokémon Length: 1' 4", Weight: 44 lbs.

Rock Toss Flip 3 coins This attack does 10 damage times the number of heads. 10x

weakness

resistance

retreat cost

LV. 15 #74

Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK. ©1999-2000 Wizards.

Basic Pokémon

Erika's Jigglypuff

50 HP

Balloon Pokémon. Length. 1' 8", Weight: 12 lbs.

Group Therapy You and your opponent remove 1 damage counter from each of your Pokémon with damage counters on them.

Pulled Punch If the Defending Pokémon has no damage counters on it, this attack does 40 damage. If it has any damage counters on it, this attack does 10 damage.

40-

weakness

resistance -30

retreat cost

LV 13 #39

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Basic Pokémon

Erika's Oddish

40 HP

Weed Pokémon. Length: 1' 8", Weight: 12 lbs.

Strange Powder Flip a coin. If heads, the Defending Pokémon is now Confused; if tails, the Defending Pokémon is now Asleep.

10

weakness

resistance

retreat cost

LV. 10 #43

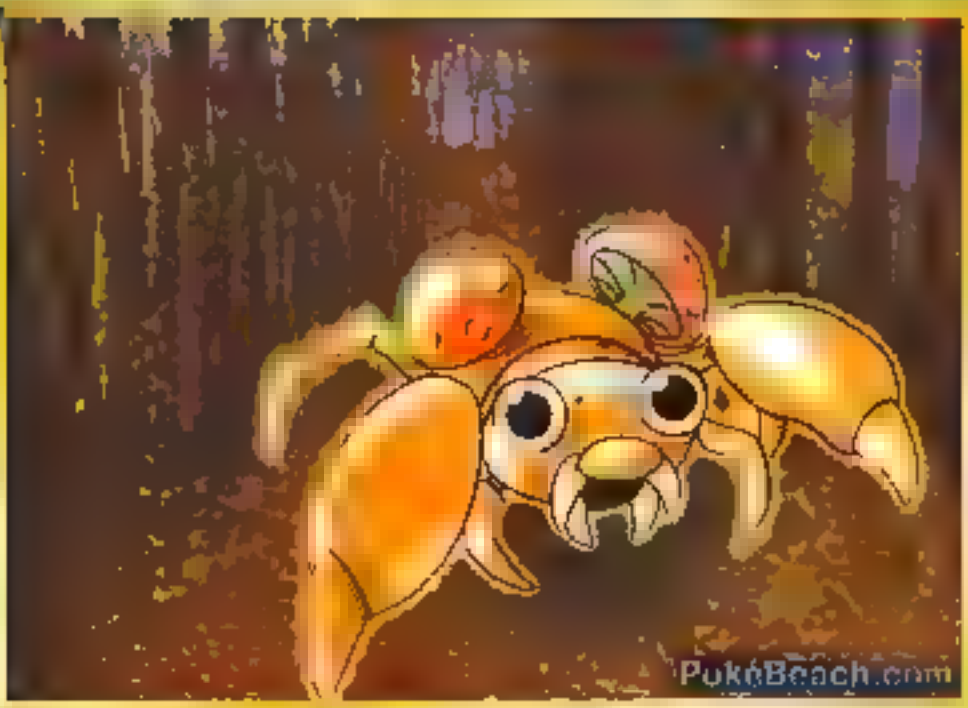
Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK. ©1999-2000 Wizards.

70/132

Basic Pokémon

Erika's Paras

50 HP



Mushroom Pokemon. Length: 1' 0", Weight: 12 lbs.

Irongrip 10

Poison Spore Flip a coin. If heads, the Defending Pokémon is now Poisoned and this attack does 10 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness resistance

retreat cost

LV. 17 #46

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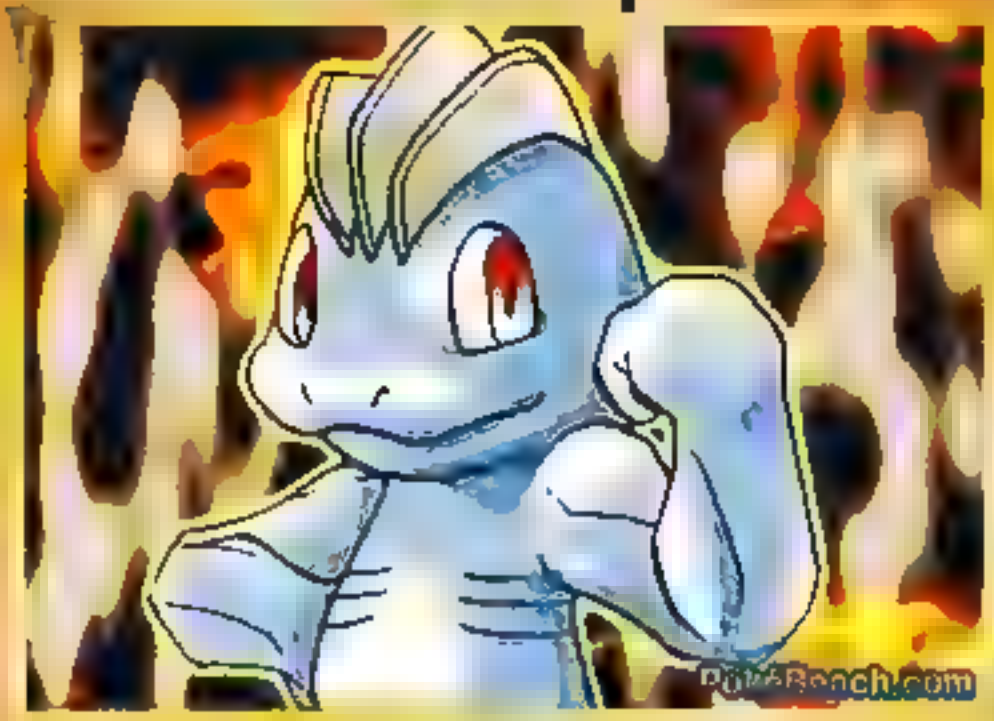
Basic Pokémon

Giovanni's Machop

50 HP



Superpower Pokémon. Length: 2' 7", Weight: 43 lbs.

Chop 10

Fury Punch Flip a coin. If heads, this attack does 20 damage times the number of damage counters on Giovanni's Machop. 20x

weakness

resistance

retreat cost

LV. 18 #66

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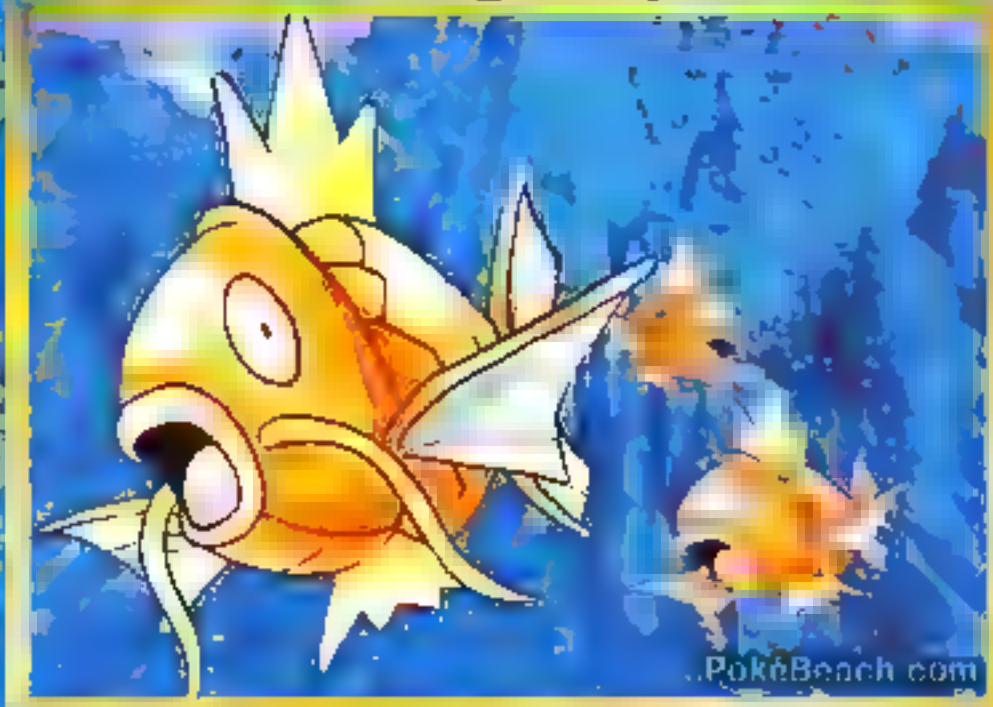
72/132

Basic Pokémon

Giovanni's Magikarp 30 HP



Fish Pokemon. Length. 2' 11", Weight: 22 lbs.

Ancestral Memory Flip a coin. If tails, this attack does nothing. Either way, you can't use this attack again as long as Giovanni's Magikarp stays in play (even putting Giovanni's Magikarp on the Bench won't let you use it again). **40**

Flail Around Flip 3 coins. This attack does 10 damage times the number of heads. **10x**

Weakness resistance

retreat cost

LV. 9 # 129

Illus. Ken Sugimori ©1995 Creatures, GAMEFREAK 73/132

Basic Pokémon

Giovanni's Meowth 50 HP

Scratch Cat Pokémon. Length: 1' 4", Weight: 9 lbs.

Cat Fleas Flip a coin. If heads, the Defending Pokémon is now Confused.

Cat Kick 30

weakness resistance -30

retreat cost

LV. 17 #52

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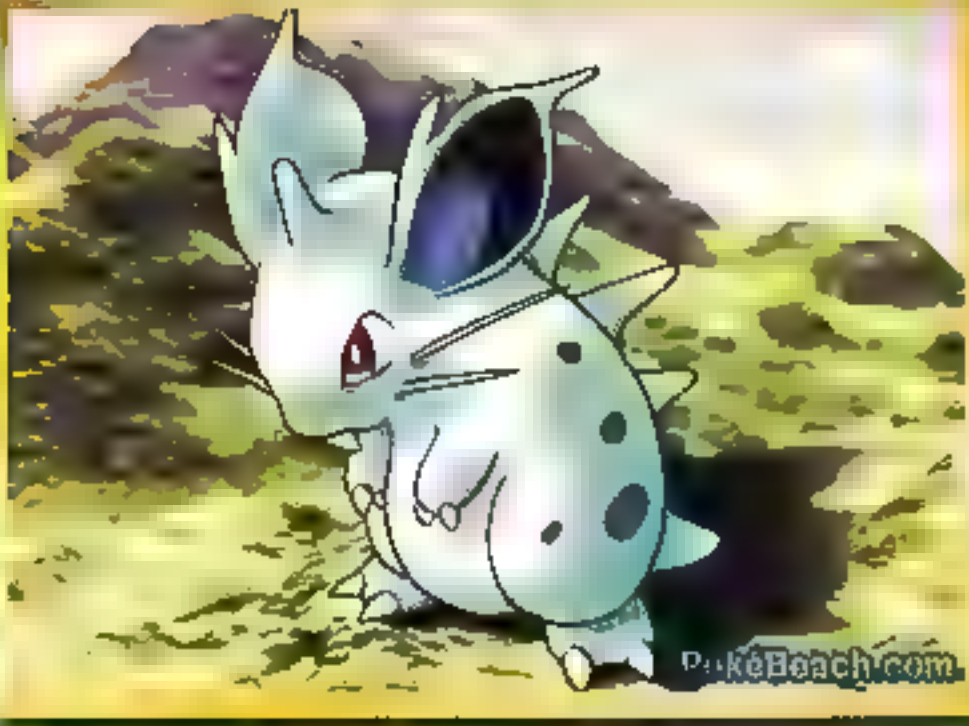
Basic Pokémon

Giovanni's Nidoran ♀ 50 HP



Poison Pin Pokémon. Length: 1' 4", Weight: 15 lbs.

Horn Thrust Flip a coin. If tails, this attack does nothing. 20

Double-edge Giovanni's Nidoran ♀ does 20 damage to itself. 30

weakness resistance

retreat cost

LV. 11 #29

Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK, ©1999-2000 Wizards. 75/132

Basic Pokémon

Giovanni's Nidoran ♂ 40 HP

Poison Pin Pokémon. Length: 1' 4", Weight: 15 lbs.

Double Kick Flip 2 coins. This attack does 10 damage times the number of heads. 10x

Retaliation You can't use this attack unless Giovanni's Nidoran ♂ has 2 or more damage counters on it. 30

weakness resistance

retreat cost

LV. 14 #32

Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK, ©1999–2000 Wizards 76/132

Basic Pokémon

Koga's Ekans

50 HP

Snake Pokémon. Length. 6' 7", Weight: 15 lbs.

Fast-Acting Poison Flip
2 coins If both are heads, the Defending Pokémon is now Confused and Poisoned

10

weakness

resistance

retreat cost

LV. 17 #23

Illus. Ken Sugimori ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK, ©1999-2000 Wizards 77/132

Basic Pokémon

Koga's Grimer

50 HP

Sludge Pokémon. Length: 2' 11", Weight: 66 lbs.

Sludge Grip If your opponent has any Benched Pokémon, flip a coin. If heads, choose 1 of your opponent's Benched Pokémon and switch it with the Defending Pokémon. The new Defending Pokémon is now Poisoned.

Sludge Toss 20

weakness

resistance

retreat cost

LV. 19 #88

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Basic Pokémon

Koga's Koffing

40 HP

Poison Gas Pokémon. Length: 2' 0", Weight: 2 lbs.

Smelly Gas Flip a coin. If heads, this attack does 10 damage to each Benched Pokémon *(including your own). (Don't apply Weakness and Resistance for Benched Pokémon.)*

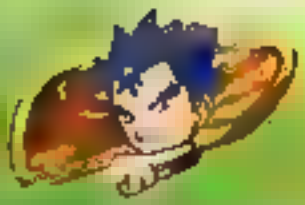
10

weakness

resistance

retreat cost

LV. 10 #109



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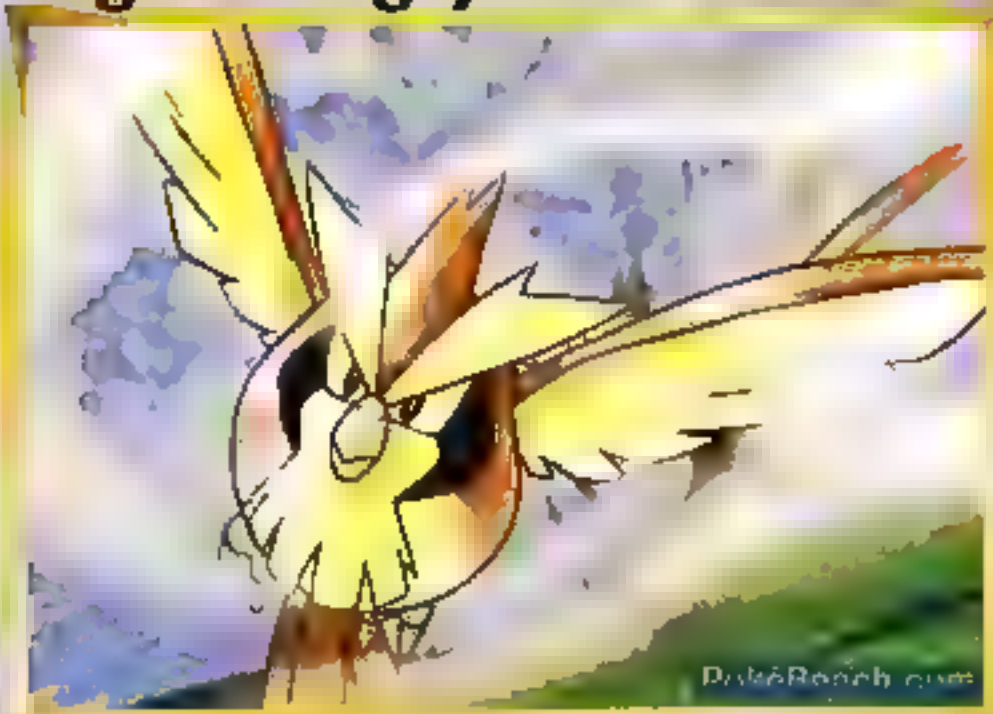
Basic Pokémon

Koga's Pidgey

50 HP



Tiny Bird Pokémon. Length: 1' 0", Weight: 4 lbs.

Peck 10

Sand-attack If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing. 20

weakness resistance -30

retreat cost

LV. 15 #16

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Basic Pokemon

Koga's Tangela

50 HP

Vine Pokémon. Length. 3' 3", Weight: 77 lbs.

Sleep Powder The Defending Pokémon is now Asleep. 10

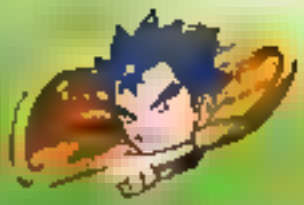
Grasping Vine Flip a coin. If heads, draw 2 cards.

weakness

resistance

retreat cost

LV. 16 #114



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Basic Pokémon

Koga's Weedle

40 HP

Hairy Bug Pokémon. Length: 1' 0", Weight: 7 lbs.

Sting 10

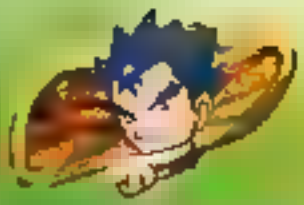
Sharp Stinger Flip a coin. If heads, the Defending Pokémon is now Poisoned; if tails, the Defending Pokémon is now Paralyzed. 10

weakness

resistance

retreat cost

LV. 13 #13



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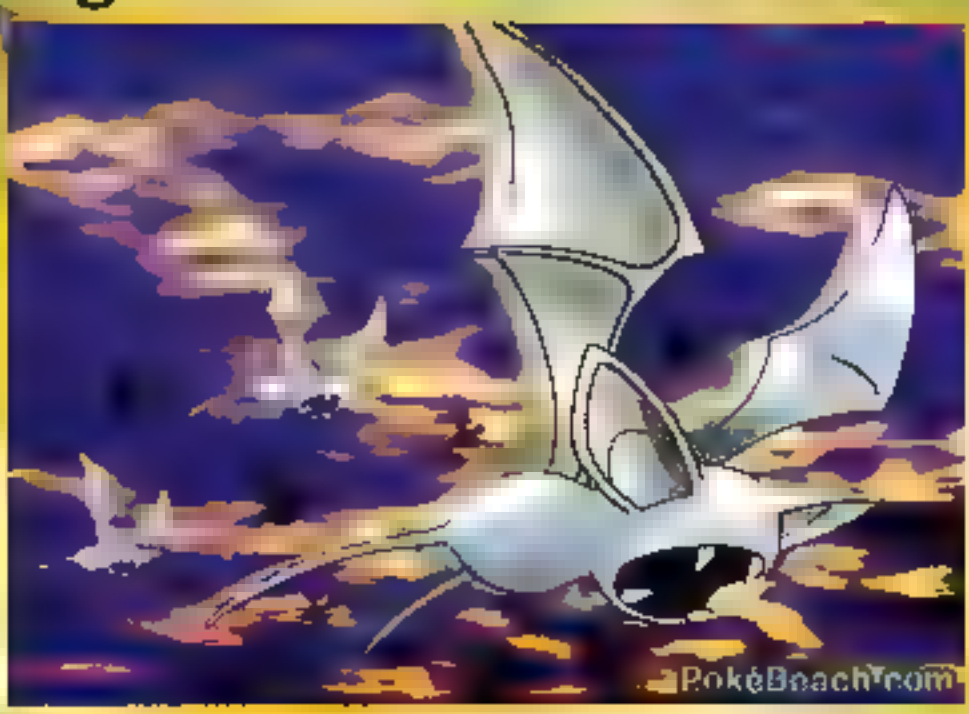
82/132

Basic Pokémon

Koga's Zubat

40 HP



1 *Bat Pokémon Length: 2' 7", Weight: 17 lbs.*

Group Attack Does 10 damage times the number of Koga's Zubats you have in play. Before doing damage, you may search your deck for any number of Basic Pokémon named Koga's Zubat and put them onto your Bench. (You can't get more cards with this attack than you have room on your Bench.) If you do, shuffle your deck afterward

10x

weakness

resistance -30

retreat cost

LV. 14 #41

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Basic Pokémon

Lt. Surge's Pikachu 40 HP

Mouse Pokémon. Length: 1' 4", Weight: 13 lbs.

Quick Attack Flip a coin. If heads, this attack does 10 damage plus 20 more damage; if tails, this attack does 10 damage. 10+

weakness

resistance

retreat cost

LV 10 #25

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Basic Pokemon

Lt. Surge's Rattata 30 HP

Rat Pokémon. Length: 1' 0", Weight: 8 lbs.

Focus Energy During your next turn, Lt. Surge's Rattata's Quick Attack's base damage is doubled.

Quick Attack Flip a coin. If heads, this attack does 10 damage plus 20 more damage; if tails, this attack does 10 damage. 10+

weakness resistance -30

retreat cost

LV. 7 #19

Basic Pokémon

Lt. Surge's Voltorb 50 HP

Ball Pokémon. Length. 1' 8", Weight: 23 lbs.

Bouncing Ball Flip a coin. If tails, Lt. Surge's Voltorb does 10 damage to itself. 30

weakness resistance

retreat cost

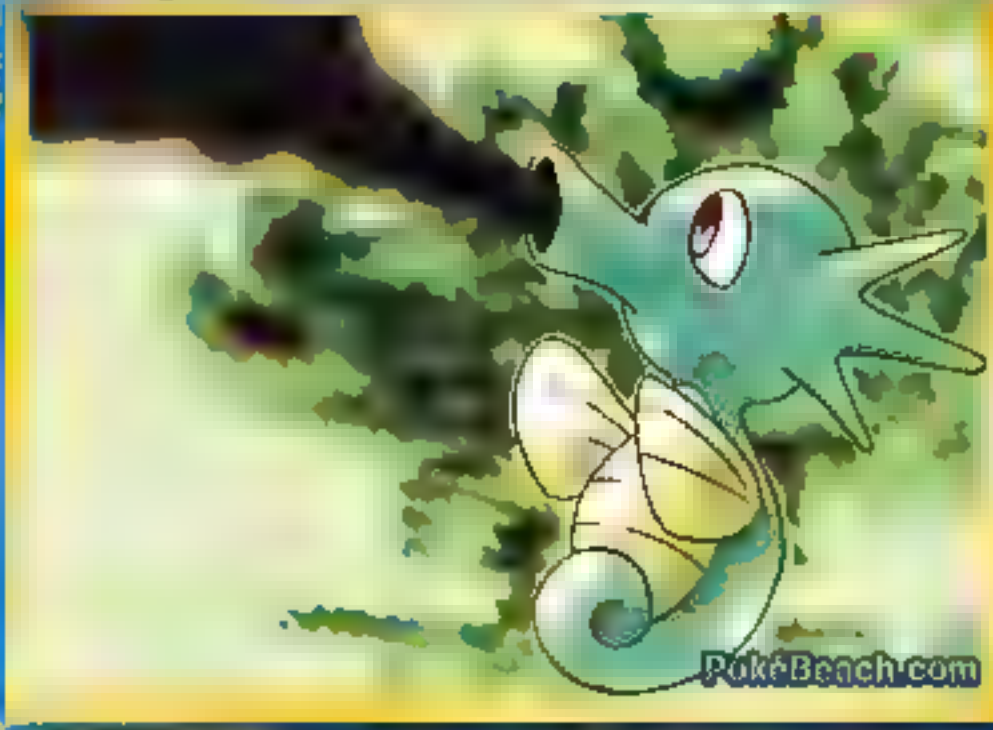
LV 15 #100

Illus. Atsuko Nishida ©1995, 96, 98 Nintendo, Creatures, GAMEFREAK. ©1999-2000 Wizards. 86/132

Basic Pokémon

Misty's Horsea

50 HP



Dragon Pokémon. Length: 1' 4", Weight: 18 lbs.

Ink Spurt Flip a coin. If heads, whenever the Defending Pokémon tries to attack, your opponent flips a coin. If tails, that attack does nothing. *(This effect lasts until the Defending Pokémon evolves or is Benched.)* 20

weakness

resistance

retreat cost

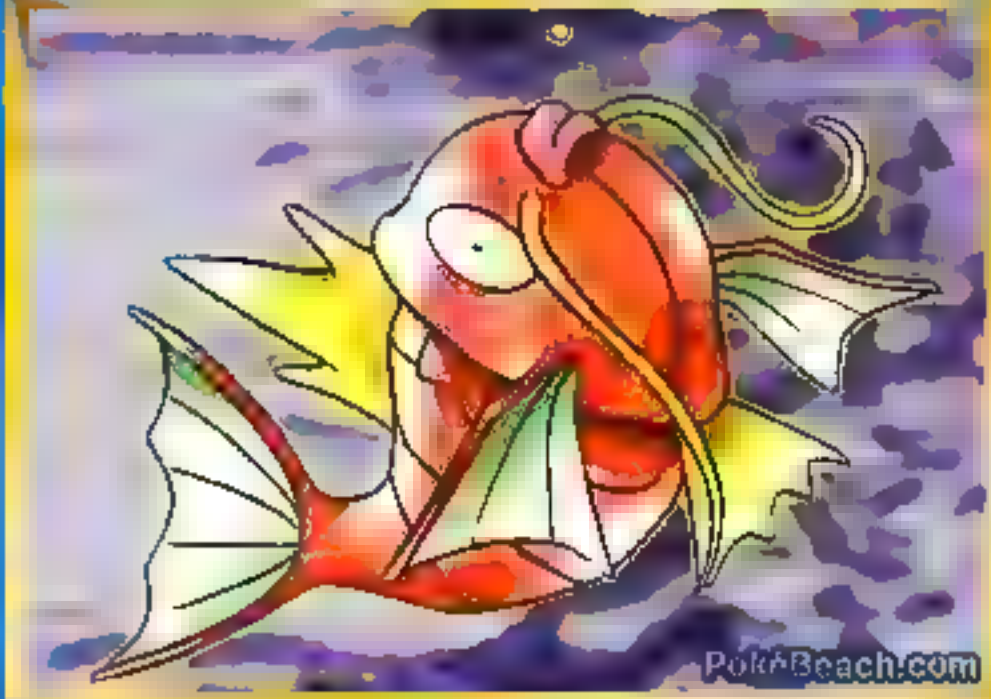
LV. 16 #116

Illus. Ken Sugimori ©1995 Nintendo, Creatures, GAME FREAK 87/132

Basic Pokémon

Misty's Magikarp

30 HP



Fish Pokémon. Length: 2' 11", Weight: 22 lbs.

Play Dead Flip a coin. If heads, during your opponent's next turn, prevent all effects of attacks, including damage, done to Misty's Magikarp.

Leap 10

weakness: Fighting ×2 resistance:

retreat cost:

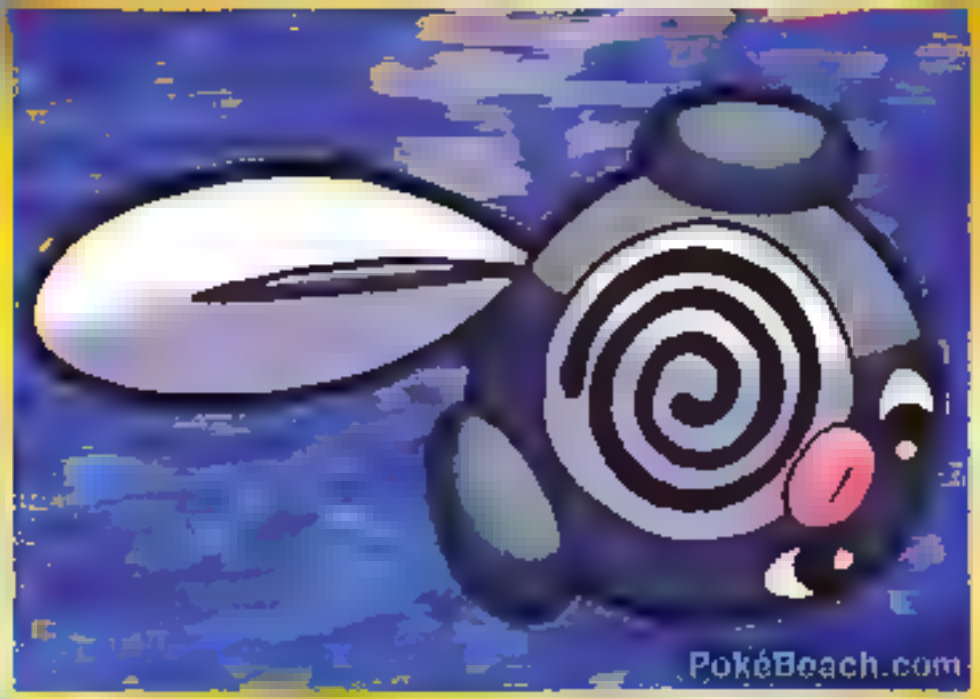
LV. 5 #129

Illus. Ken Sugimori ©1995 Nintendo, Creatures, GAME FREAK, TM, ® 68/132

Basic Pokémon

Misty's Poliwag

50 HP



Tadpole Pokémon. Length: 2' 0", Weight: 27 lbs.

Bubbles Flip a coin. If tails, you can't use this attack during your next turn. 20

Amnesia Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

weakness resistance

retreat cost

LV. 16 #60

Illus. Ken Sugimori ©1995,1996 Nintendo, Creatures, GAMEFREAK 69/132

Basic Pokémon

Misty's Psyduck

60 HP

Duck Pokémon. Length: 2' 7", Weight: 43 lbs.

ESP Flip 3 coins. If exactly 1 is heads, draw a card. If exactly 2 are heads, this attack does 20 damage. If all 3 are heads, choose 1 of the Defending Pokémon's attacks. Misty's Psyduck copies that attack except for its Energy costs. *(No matter what type the Defending Pokemon is, Misty's Psyduck's type is still .)*

Weakness resistance

retreat cost

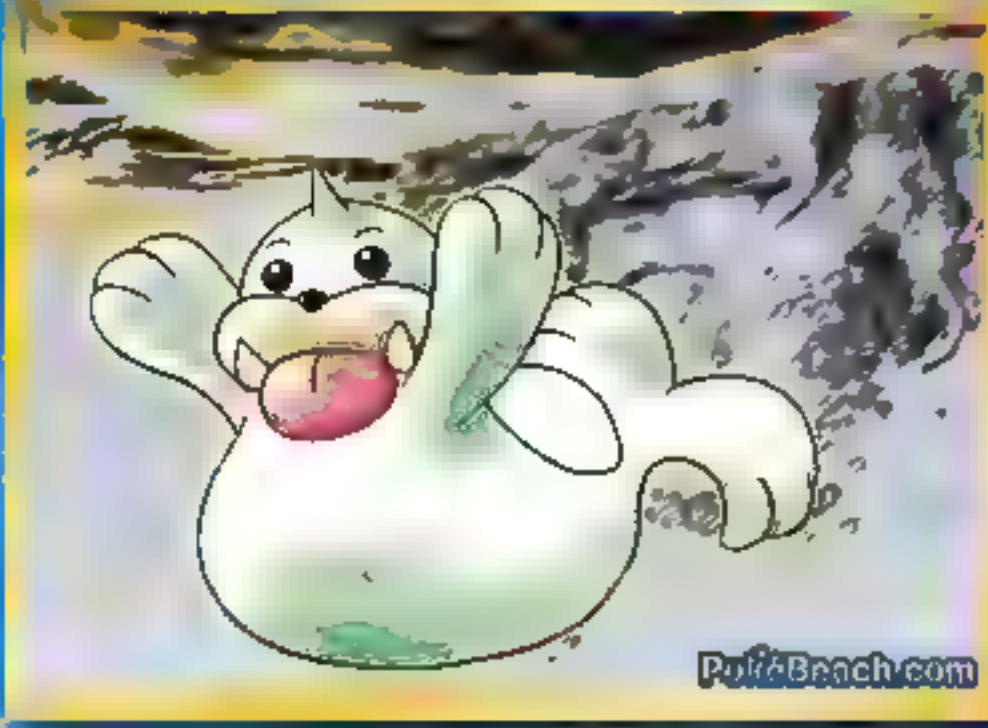
LV. 18 #54

Ken Sugimori ©1995,1996 Nintendo, Creatures, GAMEFREAK 90/132

Basic Pokémon

Misty's Seel

50 HP



Sea Lion Pokémon. Length: 3' 7", Weight: 198 lbs.

Frostbite The Defending Pokémon can't retreat during your opponent's next turn. 10

Mirage If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing. 10

Weakness resistance

Retreat Cost

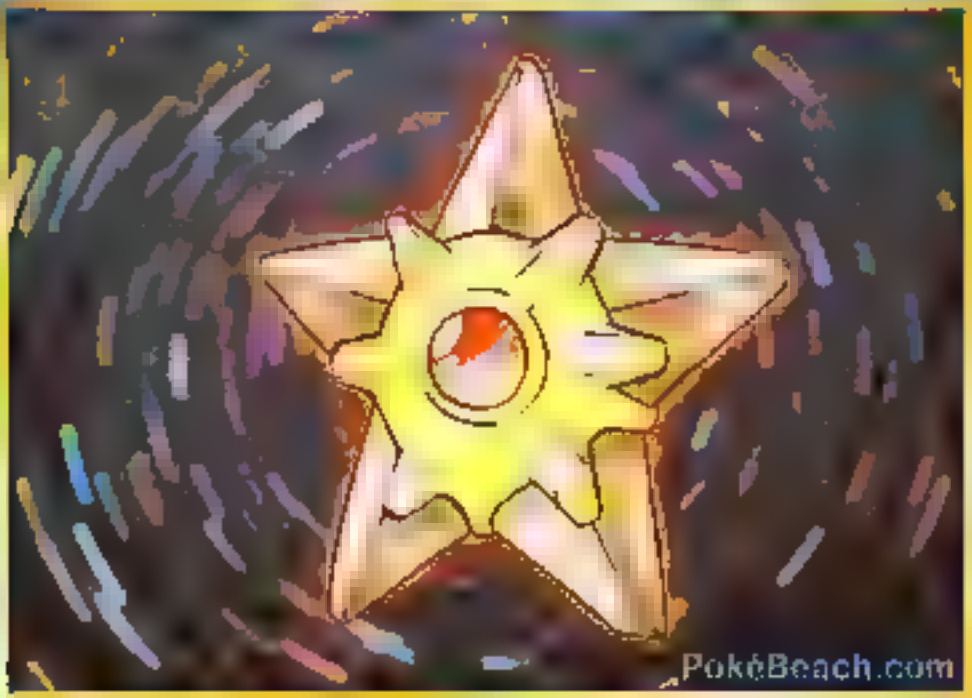
LV. 14 #86

Ken Sugimori ©1995 Creatures, GAME FREAK 91/132

Basic Pokémon

Misty's Staryu

40 HP



Starshape Pokémon. Length. 2' 7", Weight: 76 lbs.

Star Boomerang Flip a coin. If heads, return Misty's Staryu and all cards attached to it to your hand. *(Either way, this attack does its damage.)* 20

Weakness resistance

Retreat cost

LV. 16 #120

Illus. Ken Sugimori ©1995 Nintendo, Creatures, GAMEFREAK 92/132

Basic Pokémon

Sabrina's Abra

Psi Pokémon. Length: 2' 11", Weight: 43 lbs.

Pound 10

Synchronize This attack can't be used unless Sabrina's Abra and the Defend ng Pokémon have the same number of Energy cards attached to them. 40

weakness resistance

retreat cost

LV. 12 #63

©1995, 96, Nintendo, Creatures, GAMEFREAK

Basic Pokemon

Sabrina's Abra

50 HP

Psi Pokémon. Length: 2' 11", Weight: 43 lbs.

Psyscan Look at your opponent's hand.

Quick Attack Flip a coin. If heads, this attack does 10 damage plus 20 more damage; if tails, this attack does 10 damage. 10+

weakness resistance

retreat cost

LV. 18 #63

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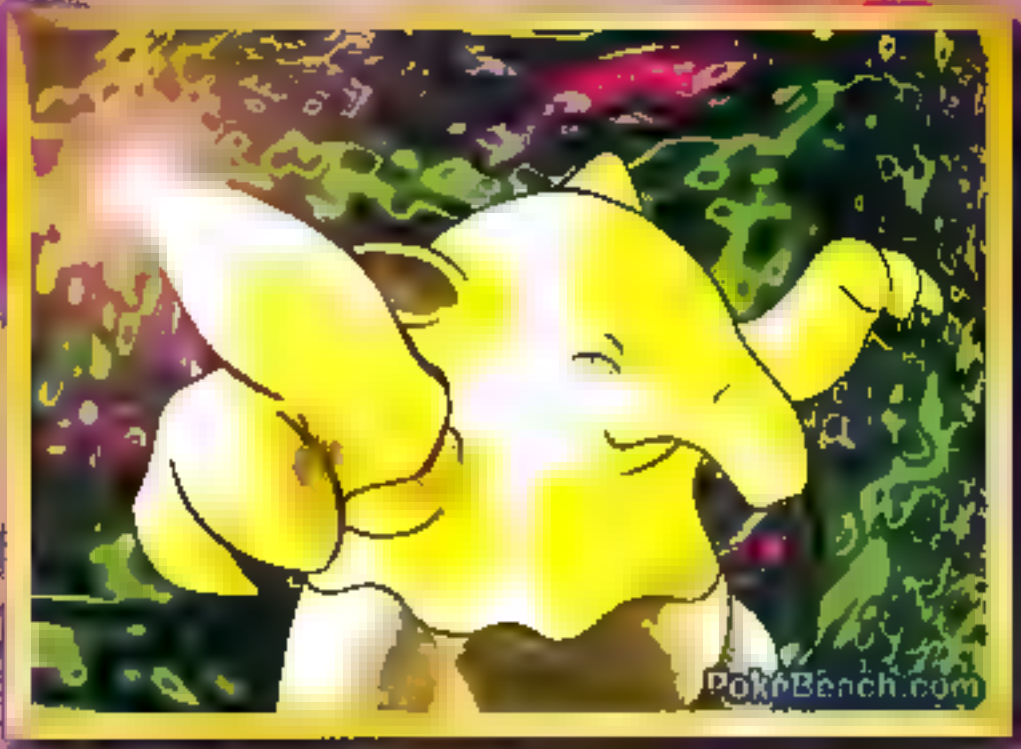
Basic Pokémon

Sabrina's Drowzee



Hypnosis Pokémon. Length: 3' 3", Weight: 71 lbs.

Energy Support Search your deck for a Energy card. Show that card to your opponent, then put it into your hand. Shuffle your deck afterward.

Mind Shock Don't apply Weakness and Resistance for this attack. *(Any other effects that would happen after applying Weakness and Resistance still happen.)* 20

weakness resistance

retreat cost

LV. 18 #96

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Basic Pokemon

Sabrina's Gastly

30 HP

Gas Pokémon. Length: 4' 3", Weight: 0.2 lbs.

Lick Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

Fade Out Return Sabrina's Gastly and all Energy cards attached to it to your hand *(Discard all other cards attached to Sabrina's Gastly.)* 30

Weakness

resistance -30

retreat cost

LV. 9 #92

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Basic Pokémon

Sabrina's Gastly

40 HP

Gas Pokemon. Length: 4' 3", Weight. 0.2 lbs.

Pokémon Power: Gaseous Form Sabrina's Gastly gets +10 HP for each Energy card attached to it. This power works even if Sabrina's Gastly is Asleep, Confused, or Paralyzed.

Suffocating Gas 30

weakness

resistance -30

retreat cost

LV. 10 #92

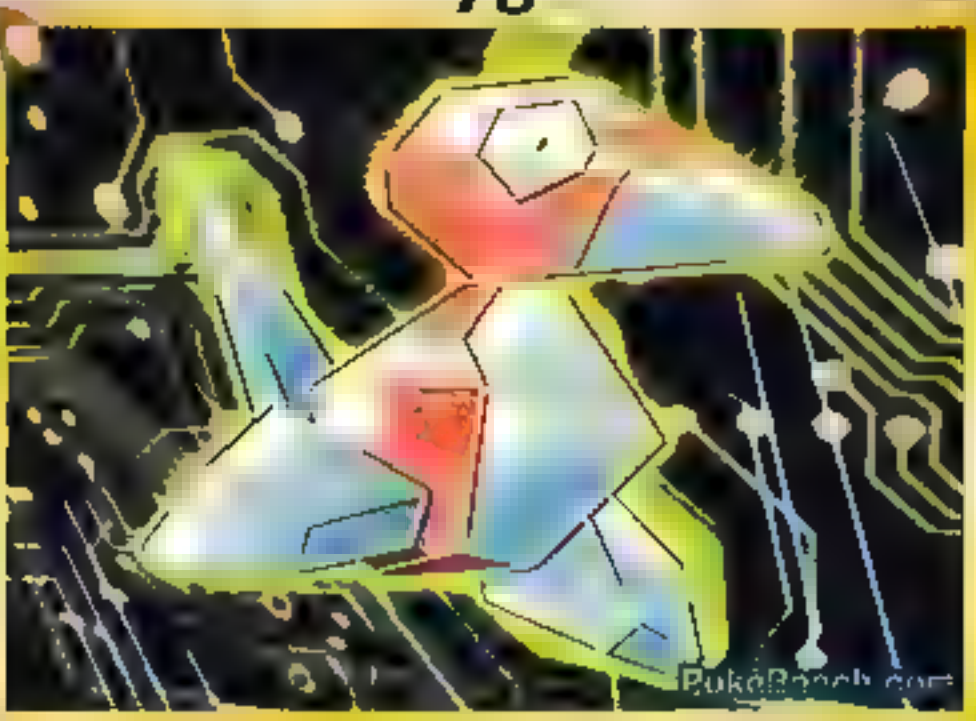
©1995, 96 Nintendo, Creatures, GAMEFREAK

70/132

Basic Pokémon

Sabrina's Porygon

40 HP



Virtual Pokémon. Length: 2' 7", Weight: 80 lbs.

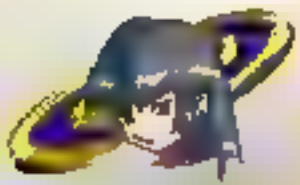
Sharp Point 10

Barrier Attack All damage done by attacks to Sabrina's Porygon during your opponent's next turn is reduced by 10 (*after applying Weakness and Resistance*). 20

weakness **resistance** -30

retreat cost

LV. 17 #137



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Basic Pokémon

Sabrina's Psyduck

Duck Pokémon. Length: 2' 7", Weight: 43 lbs.

Scratch 10

Random ESP Flip a co n. If heads, the Defending Pokémon is now Confused. If tails, this attack does no damage and Sabrina's Psyduck is now Confused. 20

weakness resistance

retreat cost

LV. 16 #54

Illus. Ken Sugimori ©[illegible] Creatures GAMEFREAK 99/132

TRAINER

Blaine

During this turn, instead of attaching your free Energy card, you may instead attach 2 Energy cards to 1 of your Pokémon with Blaine in its name. *(Playing additional copies of this card this turn has no effect.)*

TRAINER

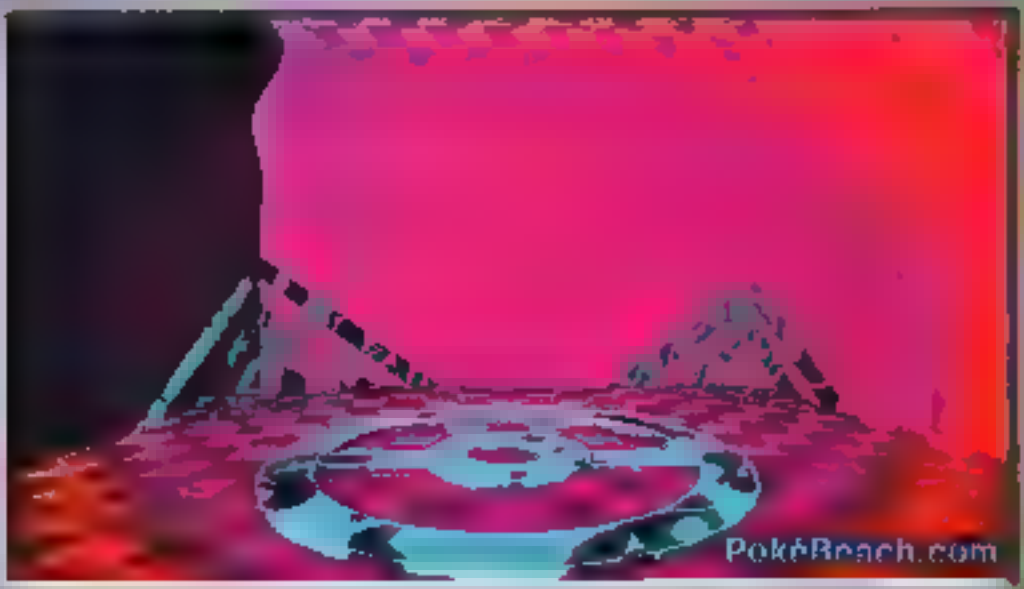
Brock's Protection

Attach Brock's Protection to 1 of your Pokémon with Brock in its name. Energy cards attached to that Pokémon can't be removed by your opponent's attacks or Trainer cards. (This doesn't stop the rest of the attack or Trainer card from working normally.)

TRAINER

Chaos Gym

Stadium Card

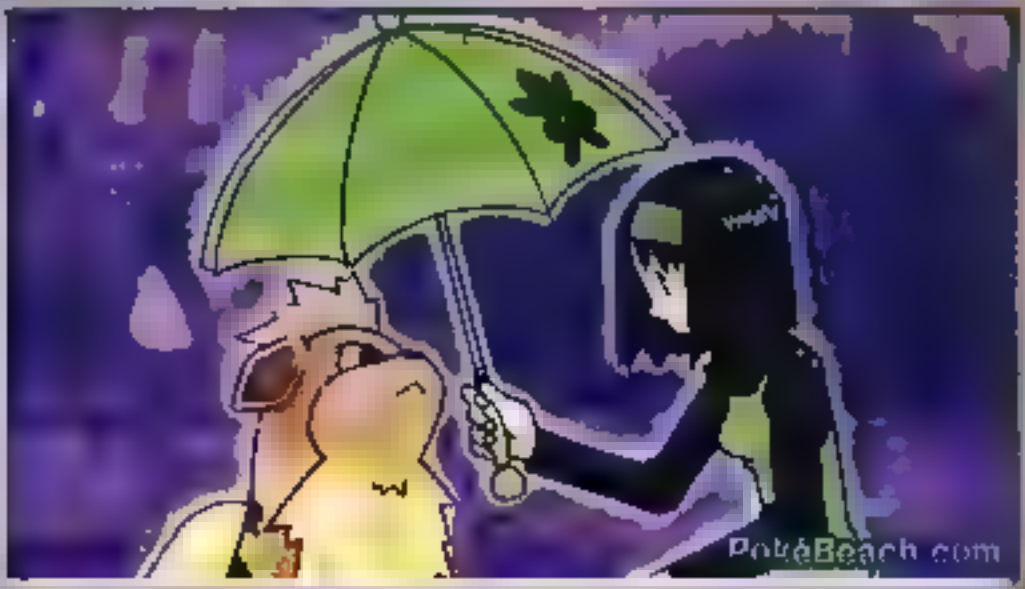


This card stays in play after being played. Discard this card if another Stadium card comes into play.

Whenever a player plays a Trainer card other than a Stadium card, he or she flips a coin. If heads, that player plays that card normally. If tails, the player can't play that card. If the card isn't put into play, the player's opponent may use that card instead, if he or she does everything required in order to play that card *(like discarding cards)*. Either way, the card goes to its owner's discard pile.

TRAINER

Erika's Kindness



Remove 2 damage counters from each Pokémon *(yours and your opponent's)* with any damage counters on it. If a Pokémon has just 1 damage counter, remove it.

TRAINER

Giovanni

Choose 1 of your Pokémon in play with Giovanni in its name. For the rest of your turn, you may evolve that Pokémon even if you just played or evolved it this turn or if this is your first turn. This effect also applies to the Pokémon it evolves into.

TRAINER

Giovanni's Last Resort

Remove all damage counters from 1 of your Pokémon with Giovanni in its name. Then discard your hand.

TRAINER

Koga

If an attack from a Pokémon with Koga in its name does damage to a Defending Pokémon this turn, that Pokémon is then Poisoned.

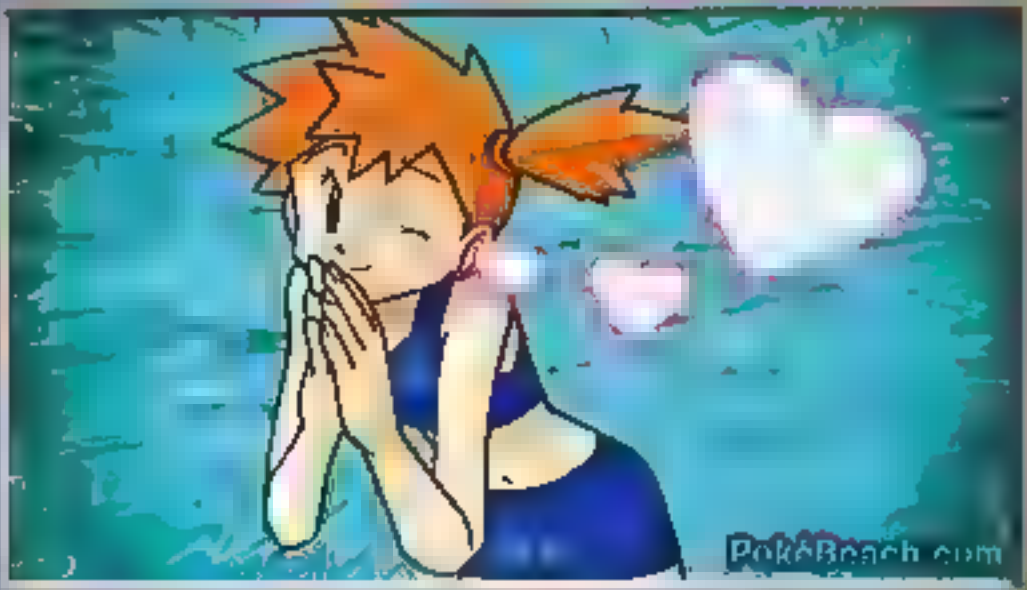
TRAINER

Lt. Surge's Secret Plan

Put 1 card from your hand face down onto your Bench. *(You can't play this card if your Bench is full.)* Treat that card as a Basic Pokémon as long as it's face down. Flip the card if either player ever needs to know what it is in order to use an attack, a Pokémon Power, or a Trainer card. Flip the card if it ever uses an attack or Pokémon Power, evolves, retreats, is damaged by an attack, or is otherwise affected by an attack. At any time during your turn, you may flip the card over. When you flip that card over, if it isn't a Basic Pokémon, discard it and all cards attached to it.

TRAINER

Misty's Wish



Look at 1 of your Prize cards. Then, ask your opponent if you may switch that card with 1 of the cards in your hand. If your opponent accepts and if you have any other cards in your hand, switch those cards. If your opponent declines, return the Prize card face down and draw a card.

TRAINER

Resistance Gym

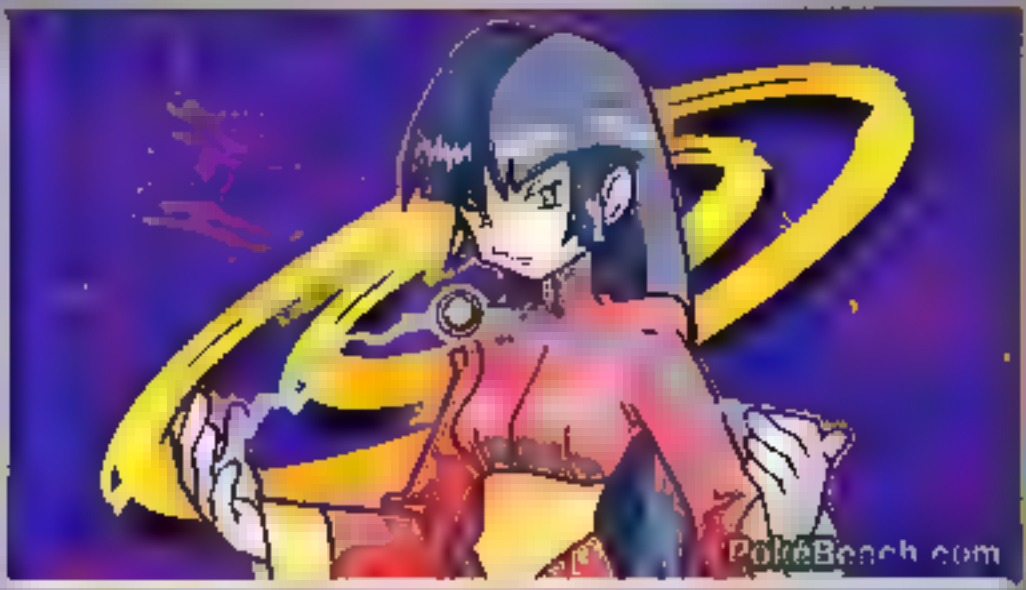
Stadium Card

This card stays in play after being played. Discard this card if another Stadium card comes into play.

Each Pokémon's Resistance is reduced by 20. *(If a Pokémon's Resistance is –30, it becomes –10.)*

TRAINER

Sabrina



Take all Energy cards attached to 1 of your Pokémon with Sabrina in its name and attach them to another 1 of your Pokémon with Sabrina in its name.

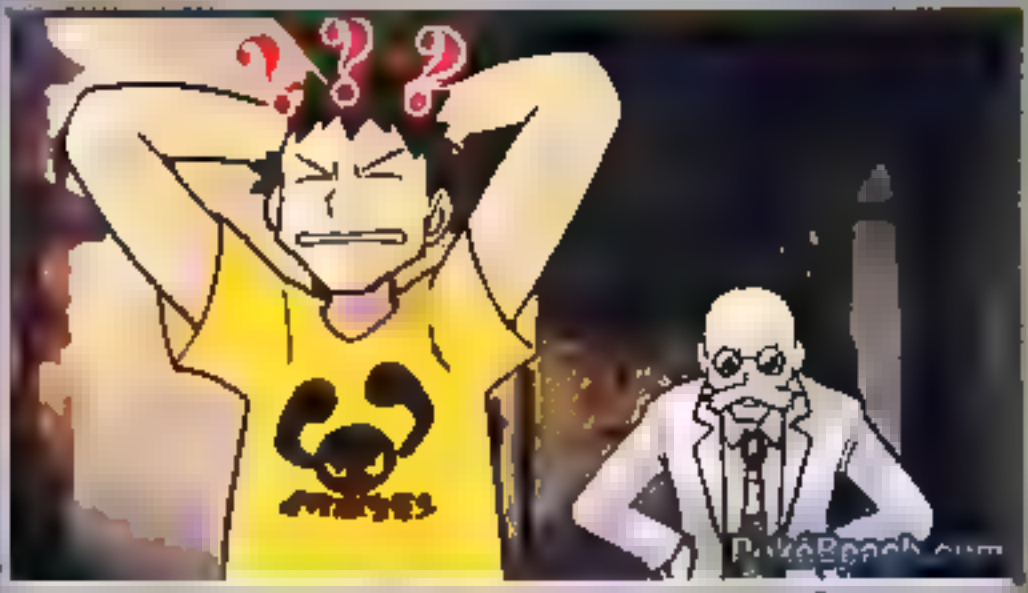
TRAINER

Blaine's Quiz #2

Put a card from your hand face down in front of you. Your opponent guesses whether it is an Energy card, a Trainer card, or a Pokémon (Basic or Evolution) card. Flip the card over. If your opponent guessed right, he or she draws 2 cards. If your opponent guessed wrong, you draw 2 cards. Either way, return the card to your hand.

TRAINER

Blaine's Quiz #3



Put a Basic Pokémon or Evolution card from your hand face down in front of you and tell your opponent the name of an attack of that card. Your opponent guesses the name of that card. Flip the card over. If your opponent guessed right, he or she draws 3 cards. If your opponent guessed wrong, you draw 3 cards. Either way, return the card to your hand.

TRAINER

Cinnabar City Gym — Stadium Card

This card stays in play after being played. Discard this card if another Stadium card comes into play.

Ignore Weakness when a Pokémon does damage to a Pokémon with Blaine in its name.

TRAINER

Fuchsia City Gym

Stadium Card

This card stays in play after being played. Discard this card if another Stadium card comes into play.

Once during each player's turn (*before attacking*), that player may flip a coin. If heads, that player may shuffle 1 of his or her Pokémon in play with Koga in its name and any cards attached to it into his or her deck.

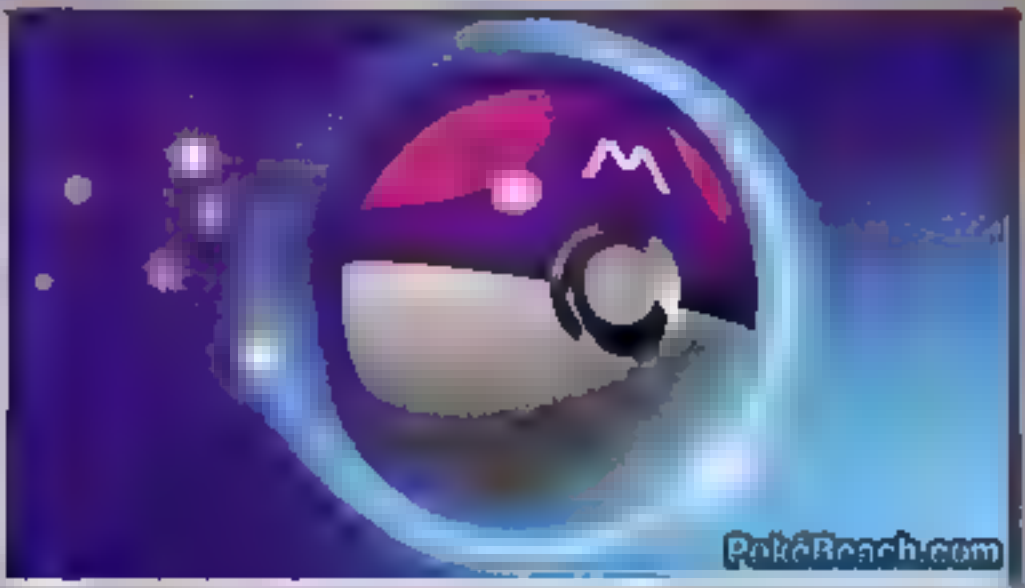
TRAINER

Koga's Ninja Trick

Attach Koga's Ninja Trick to your Active Pokémon with Koga in its name. If this Pokémon goes to your Bench, discard this card. When your opponent attacks, you may switch this Pokémon with 1 of your Benched Pokémon (before damage or other effects of attacks).

TRAINER

Master Ball



Look at 7 cards from the top of your deck. You may choose a Basic Pokémon or Evolution card from those cards, show it your opponent, then put it into your hand. Shuffle the rest into your deck.

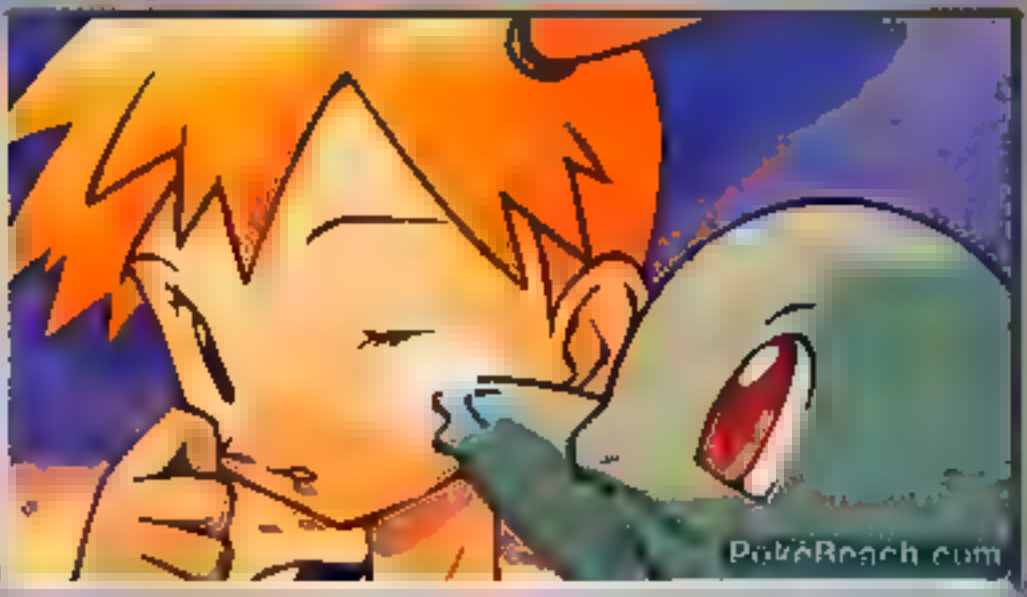
TRAINER

Max Revive

Discard 2 Energy cards from your hand in order to put 1 Basic Pokémon from your discard pile onto your Bench. *(You can't play Max Revive if your Bench is full.)*

TRAINER

Misty's Tears



Discard 1 of the other cards in your hand in order to search your deck for up to 2 Energy cards. Show those cards to your opponent, then put them into your hand. Shuffle your deck afterward.

TRAINER

Rocket's Minefield Gym Stadium Card

This card stays in play after being played. Discard this card if another Stadium card comes into play.

Whenever a player puts a Basic Pokémon onto his or her Bench from his or her hand, he or she flips a coin. If tails, put damage counters on that Pokémon.

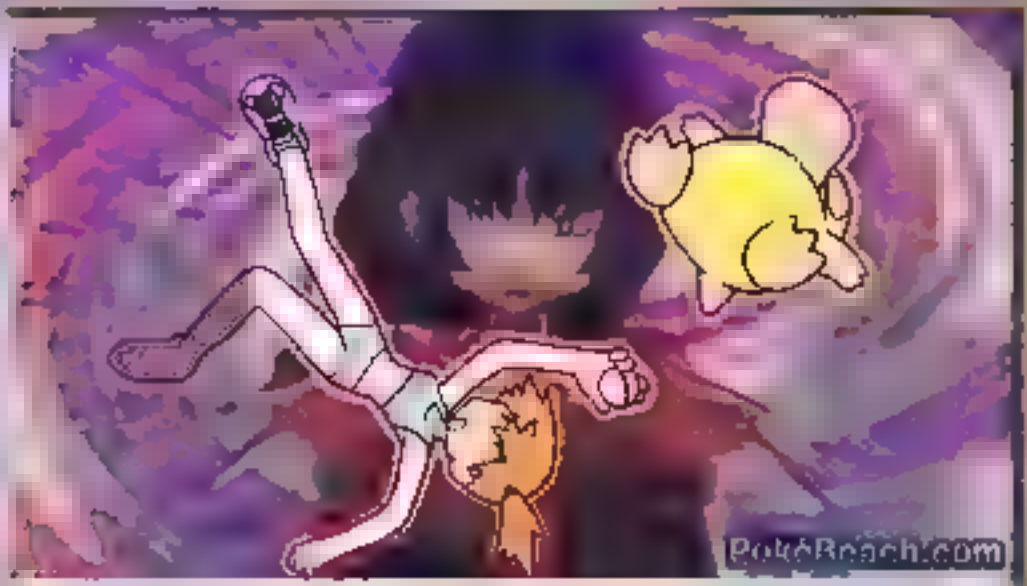
TRAINER

Rocket's Secret Experiment

Flip a coin. If heads, search your deck for any card and put it into your hand. Shuffle your deck afterward. If tails, you can't play Trainer cards until the end of your next turn.

TRAINER

Sabrina's Psychic Control

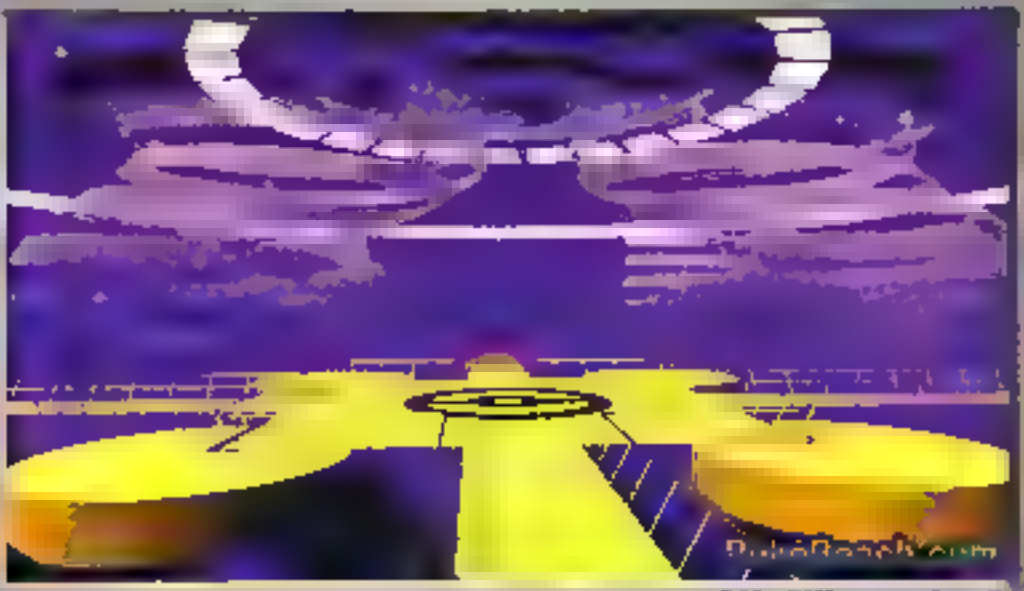


Flip a coin. If heads, choose a Trainer card in your opponent's discard pile that isn't put in play *(like PlusPower or Mysterious Fossil)*. You may use that card as if it were in your hand, if you do everything required in order to play that card (*like discarding cards*). The card stays in your opponent's discard pile.

TRAINER

Saffron City Gym

Stadium Card



This card stays in play after being played. Discard this card if another Stadium card comes into play.

As often as each player likes during his or her turn (*before attacking*), that player may return 1 basic Energy card attached to 1 of his or her Pokémon with Sabrina in its name to his or her hand.

TRAINER

Viridian City Gym

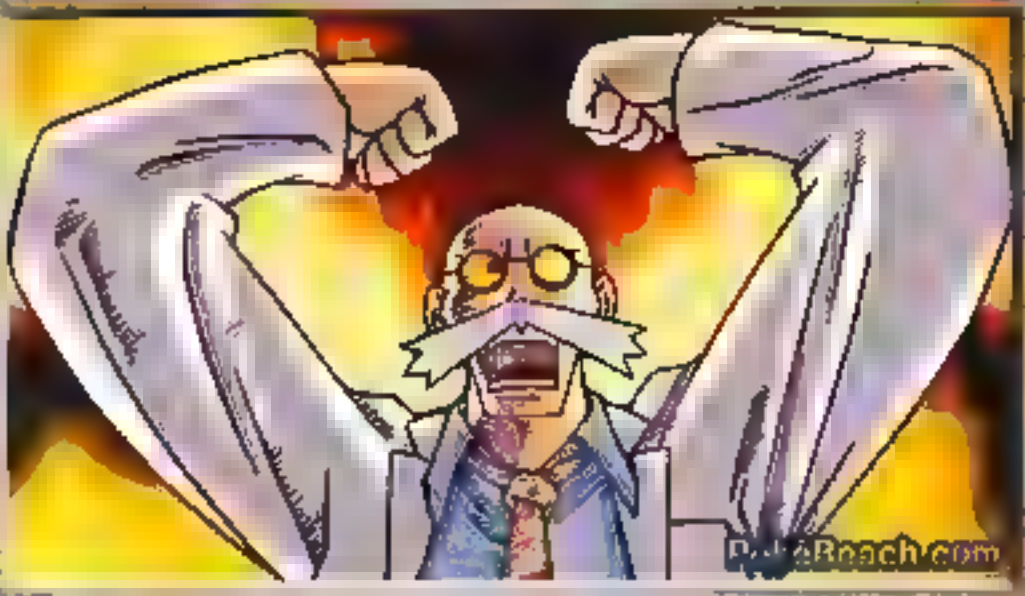
Stadium Card

This card stays in play after being played. Discard this card if another Stadium card comes into play.

Whenever a Pokémon with Giovanni in its name evolves, its owner removes 2 damage counters from that Pokémon (or 1 if it only has 1).

TRAINER

Fervor



Show the top 3 cards of your deck to all players. Put any Energy cards there into your hand and discard the rest.

TRAINER

Transparent Walls

Until the end of your opponent's next turn, prevent all damage from attacks done to your Benched Pokémon. *(Any other effects of attacks still happen.)*

TRAINER

Warp Point

If your opponent has any Benched Pokémon, he or she chooses 1 of them and switches it with his or her Active Pokémon, then, if you have any Benched Pokémon, you switch 1 of them with your Active Pokémon.

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